

# Data Analysis and Decision Making

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# 1 Introduction

The term **statistics** often refers to quantitative information about particular subjects or objects (e.g. unemployment rate, income distribution, ...). In this text the term **statistics** is understood to deal with the collection, the description and the analysis of data. The objective of the text is to explain the basics of **descriptive** and **analytical** statistics.

The purpose of descriptive statistics is to describe observed data using graphics, tables and indicators (mainly averages). It is frequently necessary to prepare or transform the raw data before it can be analyzed. The purpose of analytical statistics is to draw conclusions about the **population** on the basis of the **sample**. This is mainly done using statistical estimation procedures and hypothesis tests. The population consists of all those elements (e.g. people, companies, ...) which share a feature of interest (e.g. income, age, height, stock price, ...). A sample from the population is drawn if the observation of all elements is impossible or too expensive. The sample is used to draw conclusions about the properties of that feature in the population. Such conclusions may be used to prepare and support decisions.

Excel contains a number of statistical functions and analysis tools. This text includes short descriptions of selected Excel-functions<sup>1</sup>.

The menu 'Tools/Data Analysis'<sup>2</sup> contains the item 'Descriptive Statistics'<sup>3</sup>. Upon activating 'Summary Statistics'<sup>4</sup> a number of important sample statistics are computed. All results can be obtained using individual functions, too.

If the entry 'Data Analysis' is not available, use the add-in manager (available under 'Tools') to activate 'Data Analysis'.

Many examples in this text are taken from the book "Managerial Statistics" by Albright, Winston and Zappe (AWZ) (www.cengage.com). The title of the third edition is "Data Analysis and Decision Making". This book can be recommended as a source of reference and for further study. It covers the main areas of (introductory) statistics, it includes a large variety of (practically relevant) examples and cases, and is strongly tied to using Excel.

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<sup>1</sup>Descriptions of the functions are provided in English. Function names will be specified in English and German.

<sup>2</sup>'Extras/Analyse-Funktionen'

<sup>3</sup>'Populationskenngrößen'

<sup>4</sup>'Statistische Kenngrößen'

Figure 1: Summary statistics for the variable 'Salary'.

Salary	
Mean	52,263
Standard Error	2,098
Median	50,800
Mode	62,000
Standard Deviation	11,493
Sample Variance	132,081,023
Kurtosis	3.56
Skewness	0.64
Range	50,400
Minimum	31,000
Maximum	81,400
Sum	1,567,900
Number of Observations	30

## 2 Describing data - Descriptive statistics

### 2.1 Types of data

**Example 1<sup>5</sup>:** *The sheet 'coding' represents responses from a questionnaire concerning environmental policies. The data set includes data on 30 people who responded to the questionnaire. As an example Figure 1 contains summary statistics for the variable 'Salary' which will be described below.*

A sample usually consists of variables (e.g. age, gender, state, children, salary, opinion) and observations (the record for each person asked). Samples can be categorized either as **cross-sectional** data or **time series** data. Cross-sectional data is collected at a particular point of time for a set of units (e.g. people, companies, countries, etc.). Time series data is collected at different points in time (in chronological order) as, for instance, monthly sales of one or several products.

Important categories of variables are **numerical** and **categorical**. Numerical (cardinal or metric) data such as age and salary can be subject to arithmetics. Numerical variables can be subdivided into two types – **discrete** and **continuous**. Discrete data (e.g. the number of children in a household) arises from counts whereas continuous data arises from continuous measurements (e.g. salary, temperature).

It does not make sense to do arithmetics on categorical variables such as gender, state and opinion. The opinion variable is expressed numerically on a so-called Likert scale. The numbers 1–5 are only codes for the categories 'strongly disagree', 'disagree', 'neutral', 'agree', and 'strongly agree'. However, the data on opinion

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<sup>5</sup>Example 2.1 on page 29 in AWZ.

implies a general ordering of categories that does not exist for the variables 'Gender' and 'State'. Thus opinion is called an **ordinal** variable. If there is no natural ordering variables are classified as **nominal** (e.g. gender or state). Both ordinal and nominal variables are categorical.

Some categorical variables can be coded numerically (e.g. male=0, female=1). For some types of analyses recoding may be very useful (e.g. the mean of 0-1 data on gender is equal to the percentage of women in the sample).

A special type of data are **returns** which are mainly used in the context of financial economics.<sup>6</sup> There are several possibilities to compute returns from stock or bond prices (or indices). **Log returns** are computed on the basis of changes in the logarithm of prices or indices:

$$\text{log return: } y_t = \ln p_t - \ln p_{t-1} = \ln \frac{p_t}{p_{t-1}}.$$

'ln' is the natural logarithm and  $p_t$  is the price or the value of the index at time  $t$ . This definition corresponds to *continuous* compounding.

**Simple returns** are computed on the basis of relative price changes:

$$\text{simple return: } r_t = \frac{p_t - p_{t-1}}{p_{t-1}} = \frac{p_t}{p_{t-1}} - 1.$$

This definition corresponds to *discrete* compounding. It implies that interest accrues at distinct points in time.

To explain the relation between simple and log returns we consider an investment with initial value of  $p_0=100$  which increases to  $p_1=105$  within one year. The simple return is  $r=5\%=0.05$ . We now decompose this time interval into *two* steps ( $m=2$ ), and look for the simple (annual) return which has to be applied *two* times to yield the same terminal value. This return can be computed from

$$r_2^* = 2 \cdot \left[ \left( \frac{p_1}{p_0} \right)^{1/2} - 1 \right] = 2 \cdot \left[ \left( \frac{105}{100} \right)^{1/2} - 1 \right] = 0.04939.$$

If this return is used to obtain the value of the investment after one year – but interest accrues twice a year – we obtain

$$p_1 = p_0 \cdot (1 + r_2^*/2) \cdot (1 + r_2^*/2) = p_0 \cdot (1 + r_2^*/2)^2 = 100 \cdot (1 + 0.04939/2)^2 = 105.$$

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<sup>6</sup>The rest of this subsection is only relevant for banking, finance or similar courses.

Using six steps within a year, we obtain  $r_6^*=0.048989$ . In general, the implied simple return for compounding  $m$  times within a year is given by

$$r_m^* = m \left[ \left( \frac{p_1}{p_0} \right)^{1/m} - 1 \right].$$

As  $m$  goes to infinity (i.e. considering an infinite number of time steps within a year),  $r_m^*$  converges to the log return  $y$  (which is 0.04879 in the present example). Using the log return the value of investment grows according to

$$p_1 = p_0 \cdot \exp\{y\} = 100 \cdot \exp\{0.04879\} = 105.$$

Table 1 shows the results of computing log and simple returns using one year from the sample<sup>7</sup>. The log return from December 1994 to January 1995 is computed from

$$\ln 2021.27 - \ln 2106.58 = 7.611481 - 7.652821 = -0.04133975 = -4.133975\%.$$

The simple return is computed from

$$\frac{2021.27 - 2106.58}{2106.58} = \frac{-85.31}{2106.58} = -0.0404969 = -4.049692\%.$$

Table 1 shows that  $y_t$  and  $r_t$  differ only slightly. However, there is a *systematic* discrepancy between the *mean* of the two returns that will be analyzed more thoroughly in the next section.

The simple return of a **portfolio** of  $m$  assets is a weighted average of the simple returns of individual assets:

$$r_{pt} = \sum_{i=1}^m w_i \cdot r_{it}$$

where  $w_i$  is the weight of asset  $i$  in the portfolio. For log returns this relation only holds approximately:

$$y_{pt} \approx \sum_{i=1}^m w_i \cdot y_{it}.$$

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<sup>7</sup>Returns will be expressed in percentage terms. Therefore some statistics based on returns will be interpreted as percentage or percentage points. However, the percentage sign will typically be omitted in the rest of the text.

Table 1: Comparing log and simple returns of the DAX.

Date	$t$	DAX ( $p_t$ )	$\ln p_t$	$p_t - p_{t-1}$	$y_t(\%)$	$r_t(\%)$
12.94	0	2106.58	7.652821	.	.	.
01.95	1	2021.27	7.611481	−85.31	−4.133975	−4.049692
02.95	2	2102.18	7.650730	80.91	3.924887	4.002929
03.95	3	1922.59	7.561429	−179.59	−8.930167	−8.543036
04.95	4	2015.94	7.608841	93.35	4.741235	4.855429
05.95	5	2092.17	7.645957	76.23	3.711622	3.781363
06.95	6	2083.93	7.642011	−8.24	−0.394627	−0.393849
07.95	7	2218.74	7.704695	134.81	6.268393	6.469027
08.95	8	2238.31	7.713476	19.57	0.878165	0.882032
09.95	9	2187.04	7.690304	−51.27	−2.317209	−2.290567
10.95	10	2167.91	7.681519	−19.13	−0.878546	−0.874698
11.95	11	2242.83	7.715494	74.92	3.397489	3.455863
12.95	12	2253.88	7.720408	11.05	0.491471	0.492681
arithmetic mean:					0.563228	0.648957
geometric mean:						0.564817

## 2.2 Measures of location – mean, median and mode

The most important statistical measure is the **(arithmetic) mean**. Given  $n$  observations  $y_1, \dots, y_n$  the mean is defined by

$$\text{arithmetic mean: } \bar{y} = \frac{1}{n} \sum_{t=1}^n y_t.$$

$\bar{y}$  is the average of the data. In statistics  $\bar{y}$  is called **estimate**. It is *estimated* from the sample  $y_1, \dots, y_n$ . This terminology applies to all statistics introduced below which are 'computed' from observed data.

The arithmetic mean can be computed using the function AVERAGE(data range)<sup>8</sup>.

The mean is only meaningful for numerical data. In example 1 the average salary  $\bar{y}$  equals \$52,263.

The **median** is the value in the middle of a sorted sequence of data.<sup>9</sup> Therefore 50% of the cases are less than (or greater than) the median. The median can be used for

<sup>8</sup>MITTELWERT(data range)

<sup>9</sup>If there is an even number of cases the median is the mean of the two values in the middle of the sequence.



numerical or ordinal data. The median is not affected by extreme values (outliers) in the data. For instance, the sequence 1, 3, 5, 9, 11 has the same median as -11, 3, 5, 9, 11. The means of these two samples differ strongly, however.

The median can be computed using the function `MEDIAN(data range)`.

In example 1 the median is \$50,800. Half of the respondents earn more than this number, and the other half earns less than that. The mean and the median salaries are very similar in this example. Therefore we conclude that salaries are distributed symmetrically around the center of the data. Since the median is slightly less than the mean we conclude, however, that a few salaries are relatively high.

The **mode** is the *most frequent* value in a sample. Similar to the median, the mode is not affected by extreme values. It can be interpreted as a 'typical' salary under 'normal' conditions.

The mode is typically applied to recoded nominal data or discrete data. For example, if each state is coded using a different number, the mode identifies the most frequent state. If the variable is continuous (e.g. temperature) the mode may not be defined. In very small samples or when the data is measured very precisely it may be that no value occurs more than once<sup>10</sup>. Such is the case with salaries in the present example. This can happen because the sample is too small or the accuracy of coding is too high. This problem may be overcome by computing the mode of rounded values. The mode of rounded salaries equals \$62,000.

The mode can be computed using the function `MODE(data range)`<sup>11</sup>. The function returns `#NV` if the data range contains not a single number, that appears more than once. This can be avoided by using rounded values.

**Example 2<sup>12</sup>:** Consider the data on sheet 'Shoes' – the shoe sizes purchased at a shoe store. We seek to find the best-selling shoe size at this store. Shoe sizes come in discrete increments, rather than a continuum. Therefore it makes sense to find the mode, the size that is requested most often. In this example it turns out that the best-selling shoe size is 11.

**Example 3:** This example is based on the study "Growth in a Time of Debt" by Reinhart and Rogoff (*American Economic Review*, 2010: *Papers&Proceedings*, 100). This study had considerable impact on the debate and on political decisions made during the global debt crisis after

<sup>10</sup>In Excel this case is indicated by `#NV`.

<sup>11</sup>`MODALWERT(Datenbereich)`

<sup>12</sup>Example 3.2 on page 76 in AWZ.

2008. It has received even more attention after the student Thomas Herndon had found several mistakes<sup>13</sup> in the Excel sheet used by Reinhart and Rogoff (RR). This example only focuses on one particular aspect: the potentially misleading results of computing "means of means". RR have excluded some data for some countries in some years without justification. The impact of this exclusion is ignored for the present purpose and the reduced dataset is used. The frequently mentioned "Excel coding error" in the media refers to the use of a wrong cell range in their spreadsheet, whereby five countries have been excluded. This mistake is not evaluated here.

RR have tried to analyze the relation between national debt levels and GDP growth rates. For that purpose they have classified debt (the ratio of public debt to GDP) into four categories. They first compute the average GDP growth rates for each country in each category. Subsequently, they compute the growth rate for each category by averaging averages across countries. Thereby, they identify a sharp drop in growth rates to 0.3% for debt ratios above 90% compared to 3-4% growth rates for lower debt ratios (see the copy of Figure 2 from RR's study in Figure 3). This piece of evidence had a key impact on the policy recommendation derived from their study.

However, it should be noted that computing the mean of averages may have unintended side-effects, because of the implicit weighting associated with this way to proceed. For example, the average 0.3% for the category above 90% debt is based on the average growth of UK based on 19 years in which UK's debt ratio was above 90%, as well as on the average growth of the US, whose debt ratio has been assigned to this category in four years. However, for the average of averages each of those means has the same weight, which implies that the four years for the US are equally important as the 19 years of the UK. If the growth rate of each country and year enters with the same weight, the average of in this debt category is 1.9%, substantially above the 0.3% obtained and reported by RR. This implicit weighting scheme may or may not agree with the purpose and intentions of the analysis. In any case, conclusions derived from computing averages of averages should be interpreted with care and awareness of such a fact.

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<sup>13</sup>[http://www.peri.umass.edu/fileadmin/pdf/working\\_papers/working\\_papers\\_301-350/WP322.pdf](http://www.peri.umass.edu/fileadmin/pdf/working_papers/working_papers_301-350/WP322.pdf) provides a detailed account of all mistakes documented by Herndon and his thesis advisors.

Figure 2: Key results as reported in the study by Reinhart and Rogoff (2010).

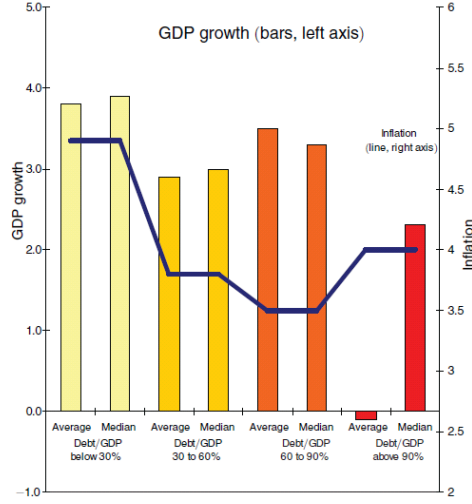


FIGURE 2. GOVERNMENT DEBT, GROWTH, AND INFLATION: SELECTED ADVANCED ECONOMIES, 1946–2009

We now consider simple and log returns of the DAX in more detail.<sup>14</sup> The arithmetic mean of DAX log returns using the *entire* sample is 0.56. This implies that an investment in the DAX yields – on average – a monthly interest rate of slightly more than one half percent. The mean using all simple returns in the sample is 0.73, which implies a much higher average interest rate.

We use the twelve log and simple returns from Table 1 to analyze this discrepancy more thoroughly. The mean log return is

$$\frac{1}{12} \sum_{t=1}^{12} y_t = 0.563228.$$

The average simple return is much larger:

$$\frac{1}{12} \sum_{t=1}^{12} r_t = 0.648957.$$

This discrepancy not only holds in the present example but holds in general.

<sup>14</sup>The rest of this subsection is only relevant for banking, finance or similar courses.

Which average is correct? The mean return over a period should reflect the actual growth rate of the stock or index. According to financial calculus the internal rate of return – assuming discrete compounding – can be computed from

$$i^* = \left( \frac{p_t}{p_0} \right)^{1/t} - 1.$$

In case of continuous compounding the internal rate of return is given by

$$i^* = (\ln p_t - \ln p_0)/t.$$

Over the twelve-month period in this example the rate of return is either given by

$$\left( \frac{2253.88}{2106.58} \right)^{1/12} - 1 = 0.564817$$

if discrete compounding is assumed or

$$\frac{\ln 2253.88 - \ln 2106.58}{12} = 0.563228$$

if continuous compounding is assumed. The (minor) difference between these two values is due to the different assumptions about compounding.

This shows that the average of log returns correctly reflects the change in value, whereas the average of simple returns systematically *overstates* the actual change in value. We conclude that the arithmetic mean of log returns is an unbiased measure of the average, whereas the arithmetic mean  $\bar{r}$  of simple returns (obtained from *the same* price series) is biased upwards. To obtain a correct measure for the mean of simple returns one needs to calculate the **geometric mean**:

$$\text{geometric mean: } [(1 + r_1) \cdot (1 + r_2) \cdots (1 + r_n)]^{1/n} - 1.$$

Using the twelve simple returns from Table 1 one obtains:

$$\left( \prod_{t=1}^{12} (1 + r_t) \right)^{1/12} - 1 = 0.564817$$

which agrees with financial calculus.

The geometric mean can be computed using the function<sup>15</sup> `GEOMEAN(data range)–1`. Note that the data range must contain the gross simple returns  $1+r_t$ .

## 2.3 Measures of dispersion

**Example 4**<sup>16</sup>: Suppose that Otis Elevator is going to stop manufacturing elevator rails. Instead, it is going to buy them from an outside supplier. Two suppliers are considered. Otis has obtained samples of ten elevator rails from each supplier which should have a diameter of 2.5cm. Because of unavoidable, random variations in the production process this request cannot be fulfilled in each case. But the rails should deviate as little as possible from 2.5cm. The sheet 'otis' lists the data from both suppliers and should be used to support the choice among the two suppliers?

As it turns out the mean, median and mode of both suppliers are identical to 2.5 cm. Based on these measures, the two suppliers are equally good and right on the mark. Thus we require an *additional* measure for reliability or variability that allows Otis to distinguish among the suppliers. A look at the data shows that the variability of diameters from supplier 2 around the 2.5cm mean is greater than that of supplier 1. This visual impression can be expressed in statistical terms using measures of dispersion (around the mean).

The mean (or other measures of location) is insufficient to describe the sample, since it must be taken into account, that individual observations may deviate more or less strongly from the mean. The degree of dispersion can be measured with the **standard deviation**  $s$ . The standard deviation is based on the **variance**  $s^2$  which is computed as follows:

$$\text{variance: } s^2 = \frac{1}{n-1} \sum_{t=1}^n (y_t - \bar{y})^2.$$

The essential feature of this formula is the focus on deviations from the mean. Taking squares avoids that positive and negative deviations from the mean cancel out (the sum or average of deviations from the mean is *always* zero!).

The standard deviation is a measure for the (average) dispersion around the mean. The advantage of using the standard deviation rather than the variance is the following:  $s$  has the *same* units of measurement as  $y_t$  and can therefore be more easily

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<sup>15</sup>GEOMITTEL(Datenbereich)

<sup>16</sup>Example 3.3 on page 78 in AWZ.

Table 2: Computing variance and standard deviation for Supplier 2.

	$y_t$	$y_t - \bar{y}$	$(y_t - \bar{y})^2$
	2.400	-0.100	0.010000
	2.625	0.125	0.015625
	2.500	0.000	0.000000
	2.425	-0.075	0.005625
	2.500	0.000	0.000000
	2.575	0.075	0.005625
	2.450	-0.050	0.002500
	2.550	0.050	0.002500
	2.375	-0.125	0.015625
	2.600	0.100	0.010000
sum	25.000	0.0	0.067500
mean	2.500	0.0	0.006750
		variance:	0.0075
		standard deviation:	0.0866

interpreted. The squared units of variance inhibit a simple and straightforward interpretation as a measure of dispersion.

Variance and standard deviation can be computed using the functions `VAR(data range)` and `STDEV(data range)`<sup>17</sup>.

Table 2 shows the computation of variance and standard deviation using data from supplier 2. The variance is given by 0.0075. This number cannot be easily interpreted since it is measured in squared units of  $y$  ( $cm^2$ ). The standard deviation  $s=\sqrt{0.0075}=0.0866$  can be interpreted as the average dispersion of  $y_t$  around its mean measured in  $cm$ . Note however, that this is not a simple average. Because of the square in the definition of the variance, large deviations from the mean are weighed more strongly than small deviations.

The **coefficient of variation**  $g=s/\bar{y}$  – the ratio of standard deviation and mean – is a standardized measure of dispersion. It is used to compare different samples. The coefficient of variation is frequently interpreted as a percentage. For the variable 'salary' in example 1  $g=11,493/52,263=0.22$ : on average, salaries deviate from the mean by 22%.

To obtain a complete picture of the dispersion of the data it is useful to compute the minimum, the maximum and the **range** – the difference between minimum and maximum. The range for supplier 2 is given by 0.25 which is much larger than the

<sup>17</sup>`VARIANZ(Datenbereich); STABW(Datenbereich)`

0.1 range of supplier 1. The range, the minimum and maximum again show that the deliveries of supplier 2 are less reliable.

## 2.4 Describing the distribution of data

**Example 5:** Consider monthly prices and returns of the DAX from January 1986 through December 1996 (sheet 'DAX'). The return is the monthly percentage change in the index. We want to describe the distribution of the returns.

### 2.4.1 Histogram

A **histogram** is used to draw conclusions about the *distribution* of observed data. In particular, the purpose is to find out whether the data can – at least roughly – be described by a *normal distribution*. A normal distribution is assumed in many applications and in many statistical tests. Further details about the normal distribution are explained in section 4.1.

Suppose the observations in the sample are assigned to a set of prespecified categories (intervals). A good choice are about 10–25 categories plus a possible open-ended category at either end of the range. The number of cases in each interval is divided by the total number of observations in the sample. This ratio is the **relative frequency**. The bar chart of relative frequencies is the so-called histogram.

The menu 'Tools/Data analysis'<sup>18</sup> contains the item Histogram<sup>19</sup>. The intervals are automatically selected if the field 'Bin Range'<sup>20</sup> is left empty. Note that the function computes absolute rather than relative frequencies! Absolute frequencies can also be computed using the function FREQUENCY(data\_array;bins\_array)<sup>21</sup>.

**Example 6:** The histogram in Figure 3 shows that the range from -2.5 to 0.0 contains 18.3% and the interval [2.5,5.0] contains 19.1% of monthly returns. 11.5% of the returns are less than -5.0. 39.8% of all returns are negative. This percentage is obtained by summing up the relative frequencies in all intervals from -25.0 to 0.0.

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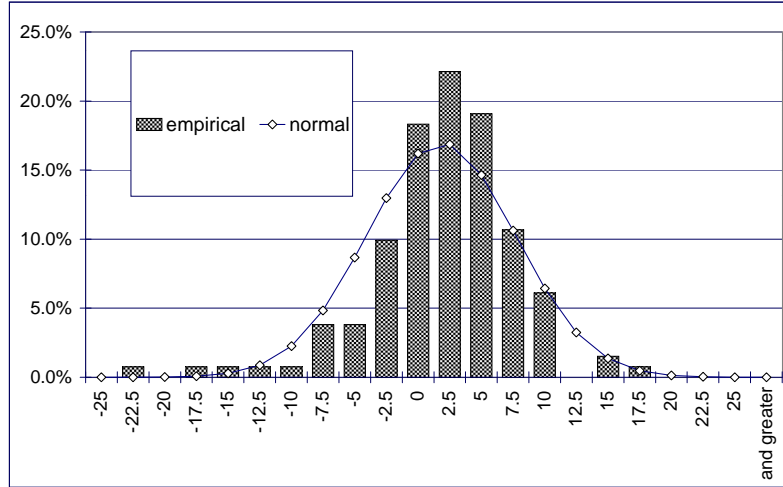
<sup>18</sup>'Extras/Analyse-Funktionen'

<sup>19</sup>Histogramm

<sup>20</sup>'Klassenbereich'

<sup>21</sup>HÄUFIGKEIT(Datenbereich;Klassenbereich)

Figure 3: Histogram of monthly DAX returns and normal density.



### 2.4.2 Skewness and kurtosis

As already mentioned the normal distribution plays an important role in statistics and various applications. The following two measures can be used to indicate deviations from normality.

The **skewness**

$$\text{skewness: } \frac{1}{n} \sum_{t=1}^n \frac{(y_t - \bar{y})^3}{s^3}$$

is a measure of the histogram's symmetry. It is an indicator and has no units of measurement. A normal distribution is symmetrical and has a skewness of zero. If the skewness is negative, the left tail of the histogram is flatter (or longer) than the right tail. A distribution with negative (positive) skewness is said to be skewed to the left (right). Simply speaking, when the skewness is negative there are more negative extremes than positive extremes (more precisely: extremely large negative deviations from the mean are more frequent and/or more pronounced than the positive ones).

If a distribution is skewed, mean, median and mode are *not* identical. It is possible, however, to say something about their order. If the skewness is positive the mode is less than the median, and the median is less than the mean. The converse is true in case of a negative skewness.

A second important measure for the shape of the histogram is the **kurtosis**



$$\text{kurtosis: } \frac{1}{n} \sum_{t=1}^n \frac{(y_t - \bar{y})^4}{s^4}.$$

The kurtosis is an indicator and has no units of measurement. The kurtosis of a normal – bell-shaped – distribution equals three. Thus a kurtosis different from 3 indicates a deviation from a 'normal' shape. The data is said to have a **leptokurtic** distribution if it is strongly concentrated around the mean and there is a relatively high probability to observe extreme values on either side (so-called **fat tails**). This property holds when the kurtosis is greater than 3. A kurtosis less than 3 indicates a **platykurtic** distribution which is not strongly concentrated around the mean.

The skewness can be computed using the function `SKEW(data range)`<sup>22</sup>. The kurtosis can be computed using the function `3+KURT(data range)`. Adding the value 3 is necessary to obtain results that agree with the formula above.

**Example 7:** *The sample skewness of DAX returns equals  $-1.0$  which indicates that negative extremes are more likely than positive extremes. This agrees with the histogram in Figure 3. The sample kurtosis of monthly DAX returns equals  $6.2$  which strongly indicates that DAX returns are not normally distributed but leptokurtic.*

**Example 8**<sup>23</sup>: *The sheet 'arrival' lists the time between customer arrivals – called interarrival times – for all customers in a bank on a given day. The skewness of interarrival times is given by  $2.2$ . This indicates a distribution which is positively skewed, or skewed to the right. The skewed distribution can also be seen from a histogram of the data. Most interarrival times are in the range from 2 to 10 minutes but some are considerably larger. The median ( $2.8$ ) is not affected by extremely large values. Consequently, it is lower than the mean ( $4.2$ ).*

### 2.4.3 Rules of thumb

The distribution of many data sets can be described by the following "rules of thumb".

1. Approximately two thirds of the observations are in a range plus/minus *one* standard deviation around the mean.

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<sup>22</sup>`SCHIEFE(Datenbereich)`

<sup>23</sup>Example 2.4 on page 37 in AWZ.

2. Approximately 95% of the observations are in a range plus/minus *two* standard deviations around the mean.
3. Almost all observations are in a range plus/minus *three* standard deviations around the mean.

**Example 9:** Applying the rules of thumb to the DAX returns (see Figure 4) shows that only the second rule seems to work. The empirical (relative) frequencies and the probabilities based on the normal distribution are very close. The discrepancies observed for the first and third rule may be explained by the leptokurtosis of returns.

Figure 4: Rules of thumb and relative frequencies of DAX returns.

rules of thumb								
					from	to	absolute frequency	relative frequency
more than 3 std.dev's below mean				-3	$-\infty$	-16.93	2	1.5%
between 2 and 3 std.dev's below mean				-2	-16.93	-11.10	2	1.5%
between 1 and 2 std.dev's below mean				-1	-11.10	-5.27	10	7.6%
between mean and 1 std.dev below mean				0	-5.27	0.56	46	35.1%
between mean and 1 std.dev above mean				1	0.56	6.39	54	41.2%
between 1 and 2 std.dev's above mean				2	6.39	12.22	14	10.7%
between 2 and 3 std.dev's above mean				3	12.22	18.05	3	2.3%
more than 3 std.dev's above mean					18.05	$+\infty$	0	0.0%
					rule of thumb		exact	actual
1. within one std.dev around the mean						66.7%	68.3%	76.3%
2. within two std.dev's around the mean						95%	95.4%	94.7%
3. within three std.dev's around the mean						~100%	99.7%	98.5%

#### 2.4.4 Empirical quantiles

In order to compute an **empirical quantile** (or percentile) a relative frequency  $\alpha$  is chosen. The  $\alpha$ -quantile divides the data set such that  $\alpha$  percent of the observations are lower than the  $\alpha$ -quantile and  $(1-\alpha)$  percent are larger than the quantile. The median is the 50%-quantile. The quantile need not correspond to an actually observed value in the sample. However, it has the same units of measurements as the observed data.

Empirical quantiles can be computed using the function PERCENTILE(data range;  $\alpha$ )<sup>24</sup>.

<sup>24</sup>QUANTIL(Datenbereich;  $\alpha$ )

**Example 10:** *The empirical 1%-quantile of DAX returns equals  $-18.9$ ; i.e. one percent of the returns are less than  $-18.9$ . The 5%-quantile equals  $-8.9$ . Quantiles for small values of  $\alpha$  can be used as measures of risk.*

**Example 11:** *Consider the variable 'Salary' from example 1 again. The empirical 25%-quantile of salaries is given by \$44,675. In other words, 25% of the respondents earn less than \$44,675. The 75%-quantile is \$59,675, so 25% of the respondents earn more than \$59,675.*

### 3 How likely is ...? – Some theoretical foundations

#### 3.1 Random variables and probability

In statistics it is usually assumed that observed values are **realizations** of **random variables**. This term is based on the view that there are so called random experiments with specific outcomes. It is *uncertain* which of the possible outcomes will take place. The *randomness* is due to the fact that the outcome cannot be predicted. A frequently used example is the experiment of throwing dice. On which side the die will fall – the outcome – is random, or is assumed to be random.

A random variable  $Y$  assigns real numbers  $y$  to each outcome of a (random) experiment. The number  $y$  is a realization of the random variable. In the dice throwing example there are six possible realizations:  $(y_1=1), \dots, (y_6=6)$ .

**Probability** is a measure for the (un)certainty of an outcome. The probability that a random variable equals a specific value  $y_i$  is denoted by  $P[y_i]=p_i$ . Probabilities have to satisfy *two conditions*: they must not be negative and the sum over all possible realizations must be equal to 1.

The law (or function) that defines probabilities is the **probability distribution** of a random variable. Probability distributions can be based on (a) theoretical (objective) considerations, (b) a large number of experiments, or (c) subjective assumptions. In the example of the die, the first theoretical considerations lead to  $p_i=1/6$  for each of the possible realizations  $y_i$ . The second, experimental foundation involves throwing dice e.g. 100 times and to count each of the six possible outcomes. The resulting probabilities are given by  $p_i=n_i/100$ , where  $n_i$  is the number of cases where  $y_i=i$ . Subjective probabilities are based on intuition or experience.

#### 3.2 Conditional probabilities and independence

It is important to distinguish **unconditional** from **conditional** probabilities (and probability distributions). The former make statements about experimental outcomes *irrespective* of any conditions that (may) affect the results of the experiment. Conditional probabilities  $P[y|x]$  take into account the condition  $x$  under which the experiment is carried out.

The need to distinguish unconditional and conditional probabilities depends on the case at hand. For instance, if the probability to find a person with a job of type A is *different* for men and women, the unconditional probability  $P[\text{job}='A']$  is rather meaningless whereas the conditional probabilities  $P[\text{job}='A'|\text{man}]$  and  $P[\text{job}='A'|\text{woman}]$  are clearly more informative. On the other hand, in the dice rolling experiment the conditional probability to observe a particular outcome *under the condition* that a particular outcome was observed in the *previous* experiment should (theoretically) not differ from the unconditional probability:  $P[y_t=i|y_{t-1}] =$

$P[y_t=i]$ . A conditional viewpoint does not appear to be necessary in this or similar cases. An empirical analysis may be used to find out, whether conditional and unconditional probabilities differ.

The relation between unconditional and conditional probability is used to define **independence**. The two random variables  $Y$  and  $X$  are said to be independent if  $P[Y|X]=P[Y]$ .

### 3.3 Expected value, variance and covariance of random variables

The **expected value** of the random variable  $Y$  is given by

$$\text{expected value: } \mu = E[Y] = \sum_{i=1}^n p_i \cdot y_i,$$

where  $n$  is the number of possible realizations.

The expected value for throwing dice is given by  $(1/6) \cdot 1 + (1/6) \cdot 2 + \dots + (1/6) \cdot 6 = 3.5$ . If a fair die is thrown a very large number of times the sample average should be close to 3.5.

The variance of  $Y$  is given by

$$\text{variance: } \sigma^2 = \text{var}[Y] = E[(Y - \mu)^2] = \sum_{i=1}^n p_i \cdot (y_i - \mu)^2.$$

As another example we consider two investments where profits are assumed to depend on the so-called 'state of the world' (or economy). For each of the possible states ('bad', 'medium' and 'good') a probability and a profit/loss can be specified:

		investment 1				investment 2		
state of 'the world'	$p_i$	profit/loss	deviation from $\mu$	squared deviation from $\mu$		profit/loss	deviation from $\mu$	squared deviation from $\mu$
bad	0.2	-180	-209	43681		-10	-25.5	650.25
medium	0.5	10	-19	361		5	-10.5	110.25
good	0.3	200	171	29241		50	34.5	1190.25
exp.value $\mu$		29				15.5		
variance $\sigma^2$		17689.0				542.3		
std.dev.		133.0				23.3		

The expected value (expected profit) of investment 1 can be computed as follows:

$$\mu_1 = -180 \cdot 0.2 + 10 \cdot 0.5 + 200 \cdot 0.3 = 29.$$

The variance<sup>25</sup> is based on the squared deviations from the expected value:

$$\sigma_1^2 = (-180 - 29)^2 \cdot 0.2 + (10 - 29)^2 \cdot 0.5 + (200 - 29)^2 \cdot 0.3 = 17689.$$

The **covariance** between two random variables  $Y$  and  $X$  is given by:

$$\text{covariance: } \text{cov}[Y, X] = E[(Y - \mu_Y) \cdot (X - \mu_X)] = \sum_{i=1}^n p_i \cdot (y_i - \mu_Y) \cdot (x_i - \mu_X),$$

where  $p_i$  is the (joint) probability that  $Y = y_i$  and  $X = x_i$ . The **correlation** between  $Y$  and  $X$  is given by the ratio of the covariance and the product of the standard deviations:

$$\text{correlation: } \text{corr}[Y, X] = \frac{\text{cov}[Y, X]}{\sigma_Y \sigma_X}.$$

The correlation is bounded between  $-1$  and  $+1$ . Mean and (co)variance are also called first and second **moments** of random variables.

Consider throwing a pair of dice. There are 36 possible realizations which are all equally likely:  $[y_1=1, x_1=1], [y_1=1, x_2=2], \dots, [y_6=6, x_6=6]$ . As expected, the covariance between the resulting numbers is zero ( $p_i$  is a constant equal to  $1/36$ ):

$$\frac{1}{36} [(1 - 3.5)(1 - 3.5) + (1 - 3.5)(2 - 3.5) + \dots + (6 - 3.5)(6 - 3.5)] = 0.$$

If a pair of dice is thrown very often the empirical covariance (or correlation) between the observed pairs of numbers should be close to zero.

If two random variables are *normally* distributed and their covariance is zero, the two variables are said to be *independent*. For general distributions a covariance of zero merely implies that the variables are *uncorrelated*. It is possible, however, that (nonlinear) dependence prevails between the two variables.

The concept of conditional probability extends to the definition of conditional expectation and (co)variance, by using conditional (rather than unconditional) probabilities in the definitions above. For instance, if the conditional expected value  $E[Y|X]$  is assumed to be a linear function of  $X$  it can be shown that  $E[Y|X]$  is given by:

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<sup>25</sup>Note that the variance is measured in units of *squared* profits. The standard deviation  $\sqrt{17689}=133$  is measured in original (monetary) units.

$$\text{conditional expectation: } E[Y|X] = E[Y] + \frac{\text{cov}[Y, X]}{\text{var}[X]} \cdot (X - E[X]).$$

This shows that a conditional viewpoint is necessary when the covariance between  $Y$  and  $X$  differs from zero. In a regression analysis (see section 6) a sample is used to determine if there is a difference between the conditional and the unconditional expected value, and if it is necessary to take more than one conditions into account.

### 3.4 Properties of the sum of random variables

The expected value of the sum of two random variables  $X$  and  $Y$  is given by

$$E[X + Y] = E[X] + E[Y].$$

The expected value of a weighted sum is given by

$$E[a \cdot X + b \cdot Y] = a \cdot E[X] + b \cdot E[Y].$$

The expected value of the sum of  $n$  random variables is  $Y_1, \dots, Y_n$  the sum of their expectations:

$$E[Y_1 + Y_2 + \dots + Y_{n-1} + Y_n] = E[Y_1] + E[Y_2] + \dots + E[Y_{n-1}] + E[Y_n].$$

The expected value of the sum of  $n$  random variables with identical mean  $\mu$  equals  $n \cdot \mu$ :

$$E[Y_1 + Y_2 + \dots + Y_{n-1} + Y_n] = n \cdot \mu \quad \text{if } E[Y_i] = \mu \quad (i = 1, \dots, n).$$

The variance of the sum of two *uncorrelated* random variables  $X$  and  $Y$  is the sum of their variances:

$$\text{var}[X + Y] = \text{var}[X] + \text{var}[Y].$$

The variance of the sum of  $n$  *uncorrelated* random variables is the sum of their variances:

$$\text{var}[Y_1 + Y_2 + \cdots + Y_{n-1} + Y_n] = \text{var}[Y_1] + \text{var}[Y_2] + \cdots + \text{var}[Y_{n-1}] + \text{var}[Y_n].$$

The variance of the sum of  $n$  *uncorrelated* random variables with identical variance  $\sigma^2$  is given by  $n \cdot \sigma^2$ :

$$\text{var}[Y_1 + Y_2 + \cdots + Y_{n-1} + Y_n] = n \cdot \sigma^2 \quad \text{if} \quad \text{var}[Y_i] = \sigma^2 \quad (i = 1, \dots, n).$$

The variance of the sum of two *correlated* random variables is given by

$$\text{var}[X + Y] = \text{E}[\{(X - \mu_X) + (Y - \mu_Y)\}^2] = \text{var}[X] + \text{var}[Y] + 2\text{cov}[XY].$$

The variance of the sum of  $n$  correlated random variables is given by:

$$\text{var}[Y_1 + Y_2 + \cdots + Y_{n-1} + Y_n] = \sum_{i=1}^n \text{var}[Y_i] + \sum_{i=1}^n \sum_{i \neq j}^n \text{cov}[Y_i, Y_j].$$

As an example we assume that both investments mentioned above are realized and we consider the sum of profit/loss in each state of the world. The covariance between the two investments is given by

$$(-180-29) \cdot (-10-15.5) \cdot 0.2 + (10-29) \cdot (5-15.5) \cdot 0.5 + (200-29) \cdot (40-15.5) \cdot 0.3 = 2935.5.$$

Since the covariance is not zero, the sum of the variances of the two investments is not equal to the variance of the sums as shown in the following table:

		computing covariance & correlation	properties of the sum of both investments				
state of 'the world'	$p_i$	product of deviations from $\mu$	profit/loss inv1+inv2	squared deviation from $\mu$			
bad	0.2	5329.5	-190	54990.25			
medium	0.5	199.5	15	870.25			
good	0.3	5899.5	250	42230.25			
			$\mu$	44.5	24102	<=variance of the sum	
covariance		2935.5			18231	<=sum of the variances	
correlation		0.948			24102	<=sum of the variances+2xcovariance	

If we deal with a weighted sum we have to make use of the following fundamental property:



$$\text{var}[a + Y] = \text{var}[Y] \quad \text{var}[a \cdot Y] = a^2 \cdot \text{var}[Y].$$

The variance of a weighted sum of uncorrelated random variables is given by

$$\text{var}[a \cdot X + b \cdot Y] = a^2 \cdot \text{var}[X] + b^2 \cdot \text{var}[Y].$$

The variance of a weighted sum of two correlated random variables is given by

$$\text{var}[a \cdot X + b \cdot Y] = a^2 \cdot \text{var}[X] + b^2 \cdot \text{var}[Y] + 2 \cdot a \cdot b \cdot \text{cov}[XY].$$

For any constant  $a$  (not a random variable) and random variables  $W, X, Y, Z$  the following relations hold:

$$\text{if } Y = a \cdot Z: \quad \text{cov}[X, Y] = a \cdot \text{cov}[X, Z].$$

$$\text{if } Y = W + Z: \quad \text{cov}[X, Y] = \text{cov}[X, W] + \text{cov}[X, Z].$$

$$\text{cov}[Y, a] = 0.$$

## 4 How likely is ...? – Some applications

### 4.1 The normal distribution

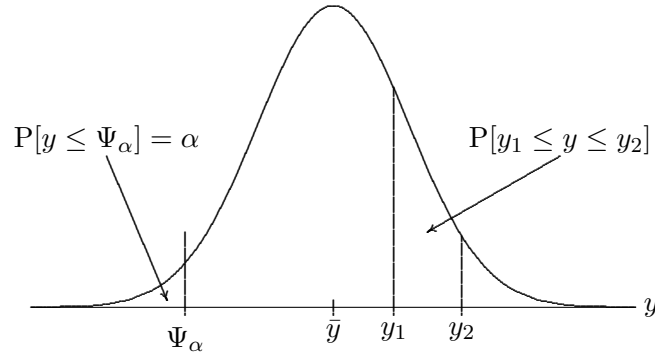
Many applications are based on the assumption of a **normal distribution**. The shape of the normal distribution is determined by two parameters: mean  $\mu$  and variance  $\sigma^2$ . Given values of  $\mu$  and  $\sigma^2$  the **normal density** (or density function of a normal distribution) can be computed:

$$f(y) = \frac{1}{\sigma\sqrt{2\pi}} \exp \left\{ \frac{-(y - \mu)^2}{2\sigma^2} \right\} \quad -\infty \leq y \leq \infty.$$

For a particular range of values – e.g. between  $y_1$  and  $y_2$  – the area underneath the density equals the probability to observe values within that range (see Figure 5). Usually the normal distribution of a random variable  $Y$  is denoted by  $Y \sim N(\mu, \sigma^2)$ .  $\Psi_\alpha$  on the  $y$ -axis is the  $\alpha$ -quantile under normality. It has the following property:

$$P[y \leq \Psi_\alpha] = \alpha,$$

Figure 5: Normal density curve.



where  $P[\cdot]$  is the probability for the event in brackets. The area to the left of  $\Psi_\alpha$  equals  $\alpha$  – the probability to observe values less than  $\Psi_\alpha$ . This implies that  $\Psi_\alpha$  is exceeded with probability  $1-\alpha$ .

Assuming a normal distribution for a variable  $y$  having mean  $\bar{y}$  and standard deviation  $s$  allows to answer some interesting questions, as shown in the following subsections.

**Example 12:** Assuming a normal distribution for monthly DAX returns allows to approximate the histogram in Figure 3 on page 13. The dashed line is the empirical normal density. Its shape is based on using the sample mean 0.56 ( $\bar{y}$ ) and standard deviation 5.8 ( $s$ ). Comparing the normal density and the shape of the histogram shows whether the assumption of a normal distribution is justified. In the present case the histogram cannot be approximated very well. This confirms the discrepancies observed by applying the rules of thumb, which are based on the normal distribution (see below). Returns close to the mean and at the tails are (much) more frequent than expected under the normal distribution. The kurtosis of monthly DAX returns was found to be 6.2. This discrepancy shows the leptokurtic distribution of observed DAX returns. Despite this discrepancy the normal assumption is frequently maintained, mainly because of the simplifications that result in various applications (e.g. portfolio theory and option pricing) and tests.

## 4.2 How likely is a value less than or equal to $y^*$ ?

**Example 13**<sup>26</sup>: ZTel's personnel department is reconsidering their hiring policy. Currently all applicants take a test and their hire or no-hire

<sup>26</sup>Example 6.3 on page 254 in AWZ.

decision depends partly on the results of the exam. The applicants scored have been examined closely. They are normally distributed with a mean of 525 and standard deviation of 55 (see sheet 'personnel').

The hiring policy occurs in two phases: The first phase separates all applicants into three categories: automatic accepts (exam score  $\geq 600$ ), automatic rejects (exam score  $\leq 425$ ), and "maybes". The second phase takes all the "maybes" and uses their previous job experience, special talents and other factors as hiring criteria.

ZTel's personnel manager wants to calculate the percentage of applicants who are automatic accepts and rejects, given the current policy.

ZTel's question can be answered as follows. The percentage of rejected applicants is the probability to observe scores less than or equal to 425. This probability corresponds to the area under the normal density to the left of a prespecified value  $y^*$ . As it turns out 3.5% of applicants are automatically rejected.

The function  $\text{NORMDIST}(y^*; \text{mean } \bar{y}; \text{standard deviation } s; 1)$ <sup>27</sup> computes the probability to observe values of a normal variable  $y$  (with mean  $\bar{y}$  and standard deviation  $s$ ) that are less than or equal to  $y^*$ .

To compute the percentage of accepted applications we need to find the probability for scores above 600. We proceed by first computing the probability to observe scores below 600 and then subtract this number from 100%. We find that 8.6% of all applicants are accepted.

#### 4.3 Which value of $y$ is exceeded with probability $1-\alpha$ ?

**Example 14**<sup>28</sup>: ZTel's personnel manager also wants to know how to change the standards in order to automatically reject 10% of all applicants and automatically accept 15% of all applicants. How should the scores be determined to achieve this goal?

Now the manager takes a reversed viewpoint. Rather than computing probabilities he wants to *pre-specify* a probability and work out the corresponding threshold score that is exceeded with that probability. These questions can be answered using the  $\alpha$ -quantile of a normal variable.

The function  $\text{NORMINV}(\text{probability } \alpha; \text{mean } \bar{y}; \text{standard deviation } s)$  computes the  $\alpha$ -quantile  $\Psi_\alpha$  of a normal variable  $y \sim N(\bar{y}, s^2)$ .

<sup>27</sup> $\text{NORMVERT}(y^*; \text{mean } \bar{y}; \text{standard deviation } s; 1)$

<sup>28</sup>Example 6.3 on page 254 in AWZ.

Table 3: Selected quantiles of the standard normal distribution.

$\alpha$ (%)	0.1	0.5	1.0	2.5	5.0	10.0	50.0	90.0	95.0	97.5	99.0	99.9
$z_\alpha$	-3.090	-2.576	-2.326	-1.960	-1.645	-1.282	0.0	1.282	1.645	1.960	2.326	3.090

The 10%-quantile is given by 455. This score is exceeded with 90% probability. 10% of the scores are below this score. To achieve a 15% acceptance rate we need to know the 85%-quantile. This quantile is equal to 582 points and is exceeded in 15% of all cases.

#### 4.4 Which interval contains a pre-specified percentage of cases?

The computation of intervals is based on the quantiles of a **standard normal distribution** – this is a normal distribution with mean 0 and variance 1. Some frequently used quantiles of the standard normal distribution are given in Table 3. These numbers can be used to make probability statements about a standard normal variable  $z \sim N(0, 1)$ . For example, there is a probability of 2.5% to observe a value of  $z$  which is less than  $-1.96$ . This is expressed as follows:

$$P[z \leq -1.96] = 0.025 = 2.5\%,$$

where  $P[\ ]$  is the probability of the term in brackets. In general

$$P[z \leq z_\alpha] = \alpha,$$

where  $z_\alpha$  is the  $\alpha$ -quantile of the standard normal distribution.

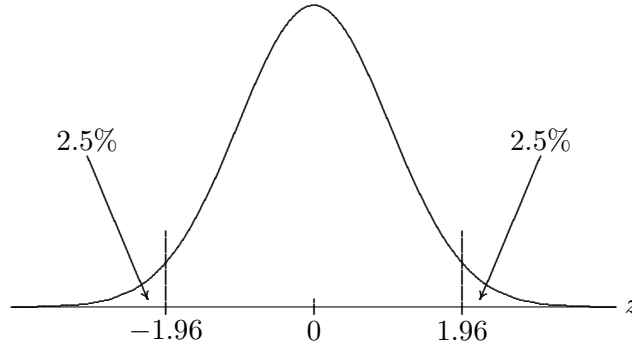
The quantiles  $z_\alpha$  of standard normal distribution are computed with the function `NORMSINV(probability  $\alpha$ )`<sup>29</sup>

The standard normal quantiles can be used to compute quantiles and intervals for a normal variable  $y$  having mean  $\bar{y}$  and variance  $s^2$ . The  $\alpha$ -quantile of  $y$  is given by<sup>30</sup>

$$\Psi_\alpha = \bar{y} + z_\alpha \cdot s.$$

<sup>29</sup>`STANDNORMINV(Wahrscheinlichkeit  $\alpha$ )`

<sup>30</sup> $\Psi_\alpha$  can be computed directly using the function `NORMINV`.

Figure 6: Standard normal distribution and 95% interval of  $z$ .

**Example 15:** The monthly DAX returns have mean  $\bar{y}=0.56$  and standard deviation  $s=5.8$ . To get some idea about the magnitude of extremely negative returns one may want to compute the 1%-quantile. Assuming that returns are normally distributed and using the 1%-quantile of the standard normal distribution ( $-2.326$ ) yields

$$0.56 - 2.326 \cdot 5.8 = -12.9.$$

Thus, there is a 1% probability to observe returns which are less than  $-12.9$ .

The 1%-quantile of DAX returns assuming a normal distribution is much larger than the empirical 1%-quantile  $-18.9$  (see page 16). This corresponds to the discrepancy between the histogram and the normal density (see Figure 3). In case of  $\alpha=0.05$  the empirical and the normal quantile are much closer ( $-8.9$  and  $-8.98$ ).

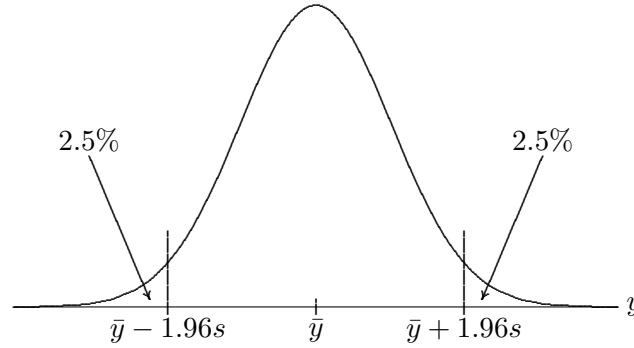
The question "which return is exceeded with a probability of 5%" can be answered using

$$0.56 + 1.645 \cdot 5.8 = 10.1,$$

where  $1.645$  is the 95%-quantile of the standard normal distribution. 95% of the returns are smaller than  $10.1$  and 5% of the returns are greater than  $10.1$ .

Because of the symmetry of the standard normal (e.g.  $1.96$  for a 95%-interval) the *absolute* value of the  $\alpha/2$ -quantile is sufficient. The formula for computing the 95%-interval for  $y \sim N(\bar{y}, s^2)$  is given by:

$$\bar{y} \pm 1.96 \cdot s,$$

Figure 7: Normal distribution and 95% interval of  $y$ .

or, in general, for a  $1-\alpha$  interval:

$$\bar{y} \pm |z_{\alpha/2}| \cdot s.$$

The quantiles of the standard normal distribution are the basis of the rules of thumb mentioned in section 2.4.3:

1. Approximately two thirds of the observations are in a range plus/minus *one* standard deviation around the mean. This rule is based on  $z_{0.1587} = -1$ , which implies that 68.3% ( $1 - 2 \cdot 0.1587$ ) are within one standard deviation.
2. Approximately 95% of the observations are in a range plus/minus *two* standard deviations around the mean. In this case the 2.5% quantile 1.96 is rounded up to 2.0. The resulting interval covers 95.45%.
3. Almost all observations are in a range plus/minus *three* standard deviations around the mean. Here the 0.1% quantile 3.09 is rounded down to 3.0 and the corresponding interval covers 99.73%.

**Example 16:** Consider the Dax returns again. Assuming a normal distribution we want to compute an interval for returns that contains 95% of the data.

Under the normal assumption the mean and standard deviation of the returns are sufficient to compute a 95% interval. Using  $\bar{y}=0.56$  and  $s=5.8$  95% of all returns can be found in the interval

$$[0.56 - 1.96 \cdot 5.8, 0.56 + 1.96 \cdot 5.8] = [-10.8, 11.9].$$

## 4.5 Estimating the duration of a project

A project can typically be decomposed into many single activities or tasks. If historical data about the duration of such tasks is available, mean and standard deviation for each activity can be estimated (see sheet 'project duration'). Probability statements about the duration of the entire project are particularly interesting for planning purposes. This requires to consider the statistical properties of the sum over all tasks.<sup>31</sup> According to the central limit theorem the sum of a large number (more than 30) of random variables can be described by a normal distribution, if the components of the sum are independent (in case of a normal distribution this is equivalent to uncorrelated components). If a small number of activities is considered, or the durations are not independent of each other, normality of the sum only holds if the duration of each activity is approximately normal.

The mean of the total duration of  $m$  tasks is the sum of the means of all individual tasks:

$$\bar{y}_t = \bar{y}_1 + \bar{y}_2 + \cdots + \bar{y}_m.$$

The standard deviation of the entire duration is based on the variance of the sum of all individual tasks:

$$s_t^2 = s_1^2 + s_2^2 + \cdots + s_m^2.$$

This sum is only correct if the durations of the individual tasks are independent/uncorrelated among each other. If this is not the case, the covariance among activities must be taken into account as follows:

$$\text{var}[y_1 + y_2 + \cdots + y_{m-1} + y_m] = s_t^2 = \sum_{i=1}^m s_i^2 + \sum_{i=1}^m \sum_{i \neq j}^m \text{cov}[y_i, y_j].$$

The standard deviation of the total duration of the project  $s_t$  is the square root of  $s_t^2$  (the variance of the sum). In other words, it is not appropriate to sum up the standard deviations of individual tasks.

In practice, it may be questionable to describe the durations of individual activities by a normal distribution. If only a small number of activities is considered, the sum of durations cannot be assumed to be normal. Similarly, it may be difficult to

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<sup>31</sup>We consider (the sum of) activities on the so-called "critical path". Any delay in the completion of such tasks leads to a delayed start of all subsequent activities, and leads to an increase in the overall duration of the project.

provide or estimate the means and standard deviations of activities. It may be easier for the management to summarize activity durations by specifying the minimum, maximum and most likely (i.e. mode) duration times. In project management, the **beta distribution** is widely used as an alternative to the normal, whereby the following approximations<sup>32</sup> are typically used:

$$\text{mean} = \frac{\text{min} + 4 \cdot \text{mode} + \text{max}}{6}$$

$$\text{standard deviation} = \frac{\text{max} - \text{min}}{6}.$$

The two parameters of the beta distribution  $\alpha$  and  $\beta$  are related to mean and variance as follows:

$$\alpha = \frac{(\text{mean} - \text{min})}{(\text{max} - \text{min})} \cdot \left( \frac{(\text{mean} - \text{min}) \cdot (\text{max} - \text{mean})}{\text{variance}} \right)$$

$$\beta = \alpha \cdot \frac{(\text{mean} - \text{min})}{(\text{max} - \text{min})}.$$

The function  $\text{BETADIST}(y^*; \alpha; \beta; \text{min}; \text{max})$ <sup>33</sup> computes the probability to observe values of a beta distributed variable  $\text{min} \leq y \leq \text{max}$  with parameters  $\alpha$  and  $\beta$  that are less than or equal to  $y^*$ .

**Example 17:** For the data on the sheet 'project duration' we obtain mean  $\bar{y}_t=55$  and standard deviation  $s_t=5.2$ . Assuming uncorrelated activities and using a normal distribution we find that the probability to finish the project in less than 60 weeks is 83.3%. Using the beta distribution the corresponding probability is 81.5%. If the correlations/covariances among activities are taken into account, the standard deviation of the sum is 8.6 weeks, and the (normal) probability drops to  $\approx 72\%$ .

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<sup>32</sup>These approximations can be derived by choosing the parameters of the beta distribution to be  $\alpha=3+\sqrt{2}$  and  $\beta=3-\sqrt{2}$ .

<sup>33</sup> $\text{BETAVERT}(y^*; \alpha; \beta; \text{min}; \text{max})$



## 4.6 The lognormal distribution

A random variable  $X$  has a **lognormal distribution** if the log (natural logarithm) of  $X$  (e.g.  $Y=\ln X$ ) is normally distributed. Conversely, if  $Y$  is normal (i.e.  $Y \sim N(\mu, \sigma^2)$ ) then the exponential of  $Y$  (i.e.  $X=\exp\{Y\}$ ) is lognormal. The density function of a lognormal random variable  $X$  is given by

$$f(x) = \frac{1}{x\sigma\sqrt{2\pi}} \exp\left\{-\frac{(\ln x - \mu)^2}{2\sigma^2}\right\} \quad x \geq 0,$$

where  $\mu$  and  $\sigma^2$  are mean and variance of  $\ln X$ , respectively. Mean and variance of  $X$  are given by

$$E[X] = E[\exp\{Y\}] = \exp\{\mu + 0.5\sigma^2\} \quad \text{var}[X] = \exp\{2\mu + \sigma^2\}[\exp\{\sigma^2\} - 1].$$

Assuming a lognormal distribution has the following implications:

1. A lognormal variable can never become negative.
2. A lognormal distribution is positively skewed.

As such, the lognormal assumption is suitable for phenomena which are usually positive (e.g. time intervals or amounts).

The function LOGNORMDIST can be used to compute probabilities assuming a lognormal distribution. Prior to applying this function the log of the data which is assumed to be lognormally distributed should be computed (i.e.  $Y=\ln(X)$ ). Using the mean  $\bar{y}$  and the standard deviation  $s_y$  of the logarithm of  $X$ , the probability to observe values less than  $x^*$  can be computed using LOGNORMDIST( $x^*, \bar{y}, s_y$ )<sup>34</sup>.

## 4.7 The lognormal distribution<sup>35</sup>

A random variable  $X$  has a **lognormal distribution** if  $Y=\ln X$  is normally distributed. Conversely, if  $Y \sim N(\mu, \sigma^2)$  then  $X=\exp\{Y\}$  is lognormal. The density function of a lognormal random variable  $X$  is given by

$$f(x) = \frac{1}{x\sigma\sqrt{2\pi}} \exp\left\{-\frac{(\ln x - \mu)^2}{2\sigma^2}\right\} \quad x \geq 0,$$

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<sup>34</sup>LOGNORMVERT( $x^*, \bar{y}, s_y$ )

<sup>35</sup>Only relevant for banking, finance or similar courses.

where  $\mu$  and  $\sigma^2$  are mean and variance of  $\ln X$ , respectively. Mean and variance of  $X$  are given by

$$E[X] = E[\exp\{Y\}] = \exp\{\mu + 0.5\sigma^2\} \quad \text{var}[X] = \exp\{2\mu + \sigma^2\}[\exp\{\sigma^2\} - 1].$$

We now consider the log return in  $t$  and treat it as a random variable (denoted by  $Y_t$ ;  $y_t$  is the corresponding sample value or realization).  $\mu$  and  $\sigma^2$  are mean and variance of the underlying population of log returns. Assuming that log returns are *normal* random variables with  $Y_t \sim N(\mu, \sigma^2)$  implies that  $(1+R_t) = \exp\{Y_t\}$ , the simple, gross returns are *lognormal* random variables with

$$E[R_t] = \exp\{\mu + 0.5\sigma^2\} - 1 \quad \text{and} \quad \text{var}[R_t] = \exp\{2\mu + \sigma^2\}[\exp\{\sigma^2\} - 1].$$

If the simple, gross return is lognormal  $(1+R_t) \sim \text{LN}(1+m, v)$ , mean and variance of the corresponding log return are given by

$$E[Y_t] = \ln(1+m) - 0.5\sigma_Y^2 \quad \sigma_Y^2 = \text{var}[Y_t] = \ln\left(1 + \frac{v}{(1+m)^2}\right). \quad (1)$$

What are the implications for the corresponding prices? Normality of  $Y_t$  implies that prices given by  $P_t = \exp\{Y_t\}P_{t-1}$  or  $P_t = (1+R_t)P_{t-1}$  are lognormal (for given, non-random  $P_{t-1}$ ). Thus, prices can never become negative if log returns are normal. Another attractive feature of normal log returns is their behavior under temporal aggregation. If single-period log returns are normally distributed  $Y_t \sim N(\mu, \sigma^2)$ , the multi-period log returns are also normal with  $Y_t(h) \sim N(h\mu, h\sigma^2)$ . This property is called **stability** (under addition). It does not hold for simple returns.

Many financial theories and models assume that *simple* returns are normal. There are a number of conceptual difficulties associated with this assumption. First, simple returns have a lower bound of  $-1$ , whereas the normal distribution extends to  $-\infty$ . Second, multi-period returns are not normal even if single-period (simple) returns are normal. Third, a normal distribution for simple returns implies a normal distribution for prices, since  $P_t = (1+R_t)P_{t-1}$ . Thus, a non-zero probability may be assigned to negative prices which is, in general, not acceptable. These drawbacks can be overcome by using log returns rather than simple returns. However, empirical properties usually indicate strong deviations from normality for both simple and log returns.

## 4.8 Value-at-Risk

The calculation of Value-at-Risk (VaR) is an important application of the quantiles of a standard normal distribution. Value-at-Risk is the expected loss in the market

value  $p_t$  of a risky asset or portfolio that will be exceeded with a given probability  $\alpha$ . Usually  $\alpha$  is chosen to be very small (e.g.  $\alpha=0.01$  or  $\alpha=0.05$ ). Therefore the VaR refers to a *loss* over a time-period, typically one day or one week. In statistical terms VaR is the  $\alpha$ -quantile of the distribution of the change in market value  $p_{t+1}-p_t$ .

A *simplified* approach VaR computations is based on assuming that returns of the asset or portfolio are normally distributed (a highly questionable assumption). It only relies on the current market value  $p_t$ , the standard normal quantile  $z_\alpha$ , and the standard deviation of returns  $s$ . The mean of returns is assumed to be zero, which makes the resulting measure of risk only relevant in the short term. The VaR is given by<sup>36</sup>

$$\text{VaR}(\alpha) = -p_t \cdot z_\alpha \cdot s.$$

**Example 18:** *The daily VaR of a DAX investment with a current market value of 500 units can be derived from the monthly sample statistics. Assuming 21 trading days per month the daily standard deviation is given by  $s=5.8/\sqrt{21}=1.266$ .<sup>37</sup> Using  $\alpha=0.05$  the 5%-VaR is given by*

$$\text{VaR}(0.05) = -500 \cdot -1.645 \cdot 0.01266 = 10.41.$$

*Interpretation: on the next trading day there is a 5% probability for a loss in the market value of 10.41 or more. The expected loss that will be exceeded with only 1% probability is based on the 1%-quantile and is given by 14.72.*

#### 4.9 Value-at-Risk<sup>38</sup>

The calculation of Value-at-Risk (VaR) is an important application of the quantiles of a standard normal distribution. Value-at-Risk is the expected loss in the market value of a risky asset or portfolio that will be exceeded with a given probability  $\alpha$ :

$$P[(p_{t+1} - p_t) \leq -\text{VaR}] = \alpha.$$

$p_t$  is the market value of the asset at time  $t$ . Since  $\alpha$  is usually very small (e.g.  $\alpha=0.01$  or  $\alpha=0.05$ ) the VaR refers to a *loss* over a time-period, typically one day. In statistical terms VaR is the  $\alpha$ -quantile of the distribution of the change in market value  $p_{t+1}-p_t$ .

<sup>36</sup>Note that  $s$  in this formula has to be a decimal number.

<sup>37</sup>Important note: When returns have been measured in percentage terms, as in the present case,  $s$  has to be divided by 100!

<sup>38</sup>Only relevant for banking, finance or similar courses.

If log returns are assumed to be normally distributed VaR may be calculated on the basis of mean and standard deviation of historical returns of the asset. For log returns and a probability of 5% the VaR is given by

$$\text{VaR}(0.05) = -p_t[\exp\{\bar{y} + 0.5s^2 - 1.645s\} - 1].$$

$\bar{y}$  and  $s$  are mean and standard deviation of the returns of the asset,  $-1.645$  is the 5%-quantile of the standard normal distribution, and  $\exp\{x\}=2.718^x$ . The term  $0.5s^2$  in the exponent is due to the properties of the lognormal distribution.<sup>39</sup> In general

$$\text{VaR}(\alpha) = -p_t[\exp\{\bar{y} + 0.5s^2 + z_\alpha s\} - 1].$$

RiskMetrics uses a simplified approach for value-at-risk computations. The mean is ignored and the VaR is given by<sup>40</sup>

$$\text{VaR}^{\text{RM}}(\alpha) = -p_t \cdot z_\alpha \cdot s.$$

**Example 19:** The daily VaR of a DAX investment with a current market value of 500 units can be derived from the monthly sample statistics. Assuming 21 trading days per month the daily mean and standard deviation are given by  $\bar{y}=0.56/21=0.027$  and  $s=5.8/\sqrt{21}=1.266$ . In computations involving  $\exp\{\}$  decimal numbers have to be used in the exponent! When returns have been measured in percentage terms – as in the present case –  $\bar{y}$  and  $s$  have to be divided by 100! Using  $\alpha=0.05$  the 5%-VaR is given by

$$\Psi_{0.05} = 0.00027 + 0.5 \cdot 0.01266^2 - 1.645 \cdot 0.01266 = -0.02047$$

$$\text{VaR}(0.05) = -500[\exp\{-0.02047\} - 1] = 10.13.$$

*Interpretation:* on the next trading day there is a 5% probability for a loss in the market value of 10.13 or more. The expected loss that will be exceeded with only 1% probability is based on the 1%-quantile and is given by

$$\text{VaR}(0.01) = -500[\exp\{-0.029097\} - 1] = 14.34.$$

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<sup>39</sup> $X=\exp\{Y\}$  is lognormal if  $Y=\ln X$  is normal. If  $Y \sim N(\mu, \sigma^2)$  the expected value of  $X$  is given by  $\exp\{\mu+0.5\sigma^2\}$ .

<sup>40</sup>Note that  $s$  in this formula has to be a decimal number.

## 4.10 The binomial distribution

The binomial distribution is used to compute probabilities for outcomes of a random experiment with the following properties:

1. the experiment involves  $n$  *independent* trials.
2. each trial has two possible outcomes. These are usually called success or failure.
3. the probability of success  $p$  is the same in each trial.

The probability of  $y$  successes in  $n$  trials is given by

$$f(y) = \binom{n}{y} p^y (1-p)^{(n-y)},$$

where

$$\binom{n}{y} = \frac{n!}{y!(n-y)!} \quad n! = 1 \cdot 2 \cdots n, \quad 0! = 1$$

is the binomial coefficient.

If the number of trials in a binomial experiment is large, the binomial distribution can be replaced by the normal distribution with mean  $np$  and variance  $np(1-p)$ . As a rule of thumb  $np \geq 5$  and  $n(1-p) \geq 5$  must hold.

The probability of  $y$  or less successes in  $n$  trials of a binomial experiment can be computed with the function `BINOMDIST( $y$ ;  $n$ ;  $p$ ; 1)`<sup>41</sup>.

**Example 20<sup>42</sup>:** *This example presents a simplified version of the calculations used by airlines when they overbook flights. Airlines know that a certain percentage of customers cancel at the last minute. Thus to avoid empty seats they sell more tickets than there are seats. We will assume the no-show rate is 10%. That is, we are assuming that each customer, independently of others, shows up with probability 0.9 and cancels with probability 0.1.*

*The sheet 'overbooking' contains the calculations to determine the following probabilities for a flight with 200 available seats: the probability*

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<sup>41</sup>`BINOMVERT( $y$ ;  $n$ ;  $p$ ; 1)`

<sup>42</sup>Example 6.10 on page 273 in AWZ.

that (a) more than 205 passengers will show up, (b) more than 200 passengers will show up, (c) at least 195 seats will be filled, and (d) at least 190 seats will be filled. The first two of these are "bad" events for the airlines while the last two are "good" events.

In order to answer the questions in this example we consider individual customers. For each ticket sold we carry out a binomial experiment. We recall the three necessary conditions for a binomial experiment:

1. two possible outcomes: in each trial we distinguish two cases – i.e. a customer may show up or not. We will treat 'show-up' as success.
2. independence: whether a customer shows up or not does not depend upon any other customer. This assumption may not be justified for groups of customers (e.g. one family member gets sick and his or her partner does not show up either).
3. constant probability: for each customer the probability  $p$  for success is the same. Again this may be considered a strong simplification. Note that this probability must be for the event defined to be a success. In other words, if success was defined to be 'no-show',  $p$  would have to be defined differently.

The number of trials is given by the number of tickets sold. Considering the "bad" events we are interested in the probability to observe more than 205 (i.e. 206, 207, ...) customers to show up. Thus we subtract the probability to see 205 or less customers from 100%. The resulting probability is 0.1%. Note that the number of available seats does not affect the computation of probabilities.

To consider the "good" events we compute the probability that at least 195 seats (i.e. 195, 196, ...) will be filled. This can be obtained by computing one minus the probability to see 194 or less passengers. This probability is given by 42.1%.

**Example 21:** An important financial application of binomial experiments is option pricing using binomial trees. At each point in time only two possibilities are distinguished: the prices may either increase (success) or decrease. In the next period, for each of the two possible outcomes, another binomial experiment is carried out. This leads to a so called binomial tree that covers a certain time interval. Each state at the end of the time interval corresponds to a specific sequence of success and failure. The binomial distribution can be used to compute the probability for each possible final state.

Consider the following example. The probability for a stock price increase ( $u$ ) is 0.6 and 0.4 for a decrease ( $d$ ). Assume that successive price changes are independent. After three periods the following sequences are possible:  $(u, u, u)$ ,  $(u, u, d)$ ,  $(u, d, u)$ ,  $(u, d, d)$ ,  $(d, u, u)$ ,  $(d, u, d)$ ,  $(d, d, u)$ ,  $(d, d, d)$ . The probability for three consecutive increases  $(u, u, u)$  is given by ( $y=3$ ,  $n=3$ ,  $p=0.6$ ):

$$\binom{3}{3} 0.6^3 (1 - 0.6)^0 = 0.216.$$

The probability for two increases in three periods –  $(u, u, d)$ ,  $(u, d, u)$  or  $(d, u, u)$  – is given by ( $y=2$ ,  $n=3$ ,  $p=0.6$ ):

$$\binom{3}{2} 0.6^2 (1 - 0.6)^1 = 0.432.$$

Note that the probability for one decrease in three periods is not equal to  $(1-0.432)$  but 0.432, too! Considering decreases implies changing the meaning of  $y$ . Now a decrease is treated as success with probability  $p=0.4$ . Thus the probability for one decrease in three periods is given by ( $y=1$ ,  $n=3$ ,  $p=0.4$ )

$$\binom{3}{1} 0.4^1 (1 - 0.4)^2 = 0.432.$$

Now suppose that more than one event is considered – e.g. one or two decreases. This requires to compute the probability of each event and to sum these probabilities. The probability for one or no decrease in three periods is given by

$$\binom{3}{0} 0.4^0 (1 - 0.4)^3 + \binom{3}{1} 0.4^1 (1 - 0.4)^2 = 0.216 + 0.432 = 0.648.$$

This is equal to one minus the probability for two or three decreases in three periods.

## 5 How accurate is an estimate?

There are two major ways to describe an interesting phenomenon in statistical terms (using mean, variance, ...): one can use the population<sup>43</sup> or use a sample from the population. Samples are mainly used for economic reasons, or to save time. It is important to draw a *random* sample, i.e. each element of the population must have the same chance to be drawn.

Descriptive statistics are used to describe the statistical properties of samples. Frequently the sample statistics are used to support various decisions. In applications, the estimated mean is treated as if it was the *true* mean of the population. Since the mean has been derived from a sample it has to be taken into account that the estimated mean is subject to an estimation error. Another sample would have a different mean. One of the major objectives of statistics is to use samples to draw conclusions about the properties of the population. This is done in the context of computing confidence intervals and hypotheses tests.

**Example 22:** *We consider the data from example 1 and focus on the average salaries of respondents. The purpose of the analysis is three-fold. First, we want to assess the effects of sampling errors. Second, we ask whether the average of the sample is compatible with a population mean of \$47500 or strongly deviates from this reference. Third, the average salaries of females and males will be compared to see whether they deviate significantly from each other.*<sup>44</sup>

### 5.1 Samples and confidence intervals

The mean  $\bar{y}$  is computed from the  $n$  observations  $y_1, \dots, y_n$  of a sample using

$$\bar{y} = \frac{1}{n} \sum_{t=1}^n y_t.$$

The means is said to be *estimated* from the sample, and it is a so-called **estimate**. The estimate is a **random variable** – using a different sample results in a different estimate  $\bar{y}$ . It should be distinguished from the **population mean**  $\mu$  – which is also called **expected value**.<sup>45</sup> The symbols  $\mu$  and  $\sigma^2$  are used to denote the population

<sup>43</sup>The population consists of *all* elements which have the feature of interest.

<sup>44</sup>This rather loose terminology will subsequently be changed, whereby questions and answers will be formulated in a statistically more precise way.

<sup>45</sup>The contents of sections 5.1 and 5.3 is explained in terms of the mean of a random sample. Similar considerations apply to other statistical measures.



mean and variance. The expected value  $\mu$  can be considered to be the limit of the empirical mean, if the number of observations tends to infinity:

$$\mu = E[Y] = \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{t=1}^n y_t.$$

Usually  $\bar{y}$  will differ from the true population value  $\mu$ . However, it is possible to compute a **confidence interval** that specifies a range which contains the unknown parameter  $\mu$  with a given probability  $\alpha$ . When a confidence interval is derived one has to take into account the sample dependence and randomness of  $\bar{y}$ . In other words, the sample mean is a random variable and has a corresponding (probability) distribution.

The distribution of *possible* estimates  $\bar{y}$  is called **sampling distribution**. For large samples the **central limit theorem** states that the sample mean  $\bar{y}$  is normally distributed with expected value  $\mu$  and variance<sup>46</sup>  $s^2/n$ :  $\bar{y} \sim N(\mu, s^2/n)$ . The theorem holds for arbitrary distributions of the population provided the sample is large enough ( $n > 30$ ); if the population is normal it holds for any  $n$ .<sup>47</sup>

Using the properties of the normal distribution a confidence interval which contains the true mean  $\mu$  with  $(1-\alpha)$  probability can be derived. More precisely,  $(1-\alpha)$  percent of all samples (randomly drawn from the same population) will contain  $\mu$ . In general, the  $(1-\alpha)$  confidence interval of  $\mu$  is given by

$$\bar{y} \pm |z_{\alpha/2}| \cdot s/\sqrt{n}.$$

For example, the 95% confidence interval of  $\mu$  is given by

$$\bar{y} \pm 1.96 \cdot s/\sqrt{n}.$$

The function `CONFIDENCE`( $\alpha$ ;  $s$ ;  $n$ )<sup>48</sup> computes the value  $|z_{\alpha/2}| \cdot s/\sqrt{n}$ .

*From the sample we obtain the following estimates:  $\bar{y}=52263$ ,  $s=11493$ ,  $n=30$ . A 95% confidence interval for the population mean  $\mu$  is given by*

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<sup>46</sup>To simplify the exposition the sample variance  $s^2$  is assumed to be the same in each sample and equal to the population variance  $\sigma^2$ . Therefore, on the following pages, the standard normal distribution can be used instead of the  $t$ -distribution, which theoretically applies if  $s^2$  is used. If  $n$  is large the  $t$ -distribution is very similar to the standard normal distribution.

<sup>47</sup>The applet on [http://onlinestatbook.com/stat\\_sim/sampling\\_dist/index.html](http://onlinestatbook.com/stat_sim/sampling_dist/index.html) illustrates this theorem.

<sup>48</sup>`KONFIDENZ`( $\alpha$ ;  $s$ ;  $n$ )

$$52263 \pm 1.96 \cdot 11493/\sqrt{30} = 52263 \pm 4113 = [48151, 56376].$$

Based on the sample, we conclude that the actual average  $\mu$  can be found in the interval  $[48151, 56376]$  with 95% probability. Note that this is not an interval for the data, but an interval for the mean of the population.

Average salary				
mean				52263
standard deviation				11493
number of observations				30
standard error				2098
confidence interval for the mean of the population				
	$\alpha$ quantile	lower bound	upper bound	
	0.05	1.960	48151	56376

If  $\bar{y}$  is used instead of  $\mu$  there will be an **estimation error**  $\epsilon = \mu - \bar{y}$ . The expected value of the estimation error equals zero since  $\mu$  is the expected value of  $\bar{y}$ . The 95% confidence interval for the estimation error  $\epsilon$  is given by

$$[-1.96 \cdot s/\sqrt{n}, +1.96 \cdot s/\sqrt{n}]$$

and the  $(1-\alpha)$  confidence interval for  $\epsilon$  is given by

$$\pm |z_{\alpha/2}| \cdot s/\sqrt{n}.$$

$s/\sqrt{n}$  is also called **standard error** (standard deviation of the estimation error). This formula is valid if the population has infinite size. If the size of the population is known to be  $N$  the standard error is given by  $\sqrt{(N-n)/(N-1)}s/\sqrt{n}$ .

The boundaries of the interval can be used to make statements about the magnitude of the *absolute* estimation error. Using  $\alpha=0.05$  the boundaries of the interval in this example are given by

$$\pm 1.96 \cdot 11493/\sqrt{30} = \pm 4113.$$

In words: there is a 95% probability that the absolute estimation error for the average salary in the population is less than \$4113.

The confidence interval for the estimation error can be used as a starting point to derive the required sample size.<sup>49</sup> For that purpose it is necessary to fix an acceptable magnitude of the (absolute) error; more specifically the absolute error which can be exceeded with probability  $\alpha$ . This value  $\epsilon_\alpha$  corresponds to the boundaries of the  $(1-\alpha)$  confidence interval for the estimation error  $\epsilon$ :

$$|z_{\alpha/2}| \cdot s / \sqrt{n} = \epsilon_\alpha.$$

This expression can be rewritten to obtain a formula for the corresponding sample size:

$$n = \left( \frac{z_{\alpha/2} \cdot s}{\epsilon_\alpha} \right)^2.$$

Suppose that a precision of  $\epsilon_\alpha = \$500$  is required and  $\alpha = 0.05$  is used. This means that the (absolute) error in the estimation of the mean is accepted to be more than \$500 in five percent of the samples. In this case the required sample size is given by

$$n = \left( \frac{1.96 \cdot 11493}{500} \right)^2 \approx 2030.$$

## 5.2 Sampling procedures

**Example 23<sup>50</sup>:** *The objective of a study is (among others) to investigate the volume (page numbers) of master theses. Using a sample of theses the objective is to compute a 95% confidence interval for the average number of pages in the population.*

Drawing a sample from a population can be done on the basis of several principles. We consider three possibilities: **random**, **stratified** and **clustered** sampling. Random sampling – which has been assumed in previous sections of the text – collects observations from the population (without replacement) according to a random mechanism. Each element of the population has the same chance of entering the sample. The objective of alternative sampling methods is to reduce the standard

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<sup>49</sup>Note: These considerations are based on the assumption, that the standard deviation of the data  $s$  is known, *before* the sample has been drawn.

<sup>50</sup>Bortz J. and Döring N. (1995): Forschungsmethoden und Evaluation, 2. Auflage, Springer, p.390.

errors compared to random sampling and to obtain smaller confidence intervals. Alternative methods are chosen because they can be more efficient or cheaper (e.g. clustered sampling).

A random sample can be obtained by assigning a uniform random number to each of the  $N$  elements of the population. The required sample size<sup>51</sup>  $n$  determines the percentage  $\alpha = n/N$ . The sample is drawn by selecting all those elements whose associated random number is less than  $\alpha$ . The number of actually selected elements will be close to the required  $n$  if  $N$  is large. Exactly  $n$  elements are obtained if the selection is based on the  $\alpha$ -quantile of the random numbers as shown on the sheet 'random sampling'.

**Stratified sampling** is based on separating the population into strata (or groups) according to specific attributes. Typical attributes are age, gender, or geographical criteria (e.g. regions). Random samples are drawn from each stratum. Stratified sampling is used to ascertain that the representation of specific attributes in the sample corresponds (or is similar) to the population. If the distribution of an attribute in the population is known (e.g. the proportion of age groups or provinces in the population), the sample can be defined accordingly (e.g. each age group appears in the sample with about the same frequency as in the population).

In the present example stratified sampling can be based on the type of a thesis (empirical, theoretical, etc.) or the field of study (law, economics, engineering, etc.). Stratified sampling is particularly important in relatively small samples to avoid that specific attributes (e.g. fields of study) do not appear at all, or are incorrectly represented (too few or too many cases). The subject of the analysis (number of pages) should be related to the stratification criterion (type of thesis).

The ratio of the number of observations  $n_j$  in stratum  $j$  and the sample size  $n$  defines weights  $w_j = n_j/n$  ( $j$  is one out of  $m$  strata;  $n$  is the sum of all  $n_j$ ). If the proportions of the attributes in the population are known (e.g. the percentage of empirical theses in the population), the weights  $w_j$  should be determined such that the proportions of the sub-samples correspond exactly to the proportions of the attributes in the population. If such information is not available and the sample is large, the proportions in a random sample will approximate those in the population. The (overall) mean of a stratified sample is the weighted average of the means of each stratum  $\bar{y}_j$ :

$$\bar{y} = \sum_{j=1}^m w_j \cdot \bar{y}_j.$$

This mean is equal to the mean obtained from all observations in the sample. If

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<sup>51</sup>As shown in section 5.1  $n$  can be chosen on the basis of the required precision (or absolute estimation error).

$n_j \cdot w_j > 10$  the mean is approximately normally distributed.

The standard error (of the mean  $\bar{y}$ ) is based on a weighted average of the standard errors of each stratum  $s_{\bar{y}_j}$ :

$$s_{\bar{y}}^2 = \sum_{j=1}^m w_j^2 \cdot s_{\bar{y}_j}^2.$$

If the weights deviate from those in the population, the standard error cannot be reduced, or can even increase, compared to random sampling. At the same time, the mean  $\bar{y}$  will be biased and will deviate from the mean of the population and from random sampling.

If the dispersion in each stratum is rather small (i.e. individual strata are rather homogeneous), the standard error can be lower compared to a random sample. This will be the case if the stratification criterion is correlated with the subject of the analysis (e.g. if the distribution of the number of pages depends on the type of the thesis). For example, to analyze the intensity of internet usage, strata could be defined on the basis of age groups. If the dispersion in sub-samples is about the same as in the overall sample, or the means in each stratum are rather similar, there is no need for stratification (or, another attribute has to be considered).

In the present example on the sheet 'stratified sampling' two strata based on the type of a thesis are used. A sample of  $n_1=34$  empirical and  $n_2=16$  theoretical theses is drawn from a population consisting of 136 and 64 theses, respectively; i.e. the proportions in the sample correspond to those in the population. The means and standard deviations of the two strata are given by  $\bar{y}_1=68$ ,  $s_{\bar{y}_1}=2.8$  and  $\bar{y}_2=123$ ,  $s_{\bar{y}_2}=12$ . Empirical theses have less pages and less dispersion than theoretical theses. The stratified mean is given by  $0.68 \cdot 68 + 0.32 \cdot 123 \approx 86$ . Its standard error is given by

$$s_{\bar{y}} = \sqrt{0.68^2 \cdot 2.8 + 0.32^2 \cdot 12^2} = 4.3.$$

The boundaries of the 95% confidence interval are  $86 \pm 1.96 \cdot 4.3 = [77.1; 93.9]$ . Compared to the interval  $[79.0; 102.2]$  obtained from a random sample, the mean of the population can be estimated more accurately with stratified sampling.

**Clustered sampling** divides the population into clusters (e.g. schools, cities, companies). A cluster can be viewed as a minimized version of the population and should be characterized by as many aspects of the population as possible. Since this will (usually) not be the case, several clusters are selected. As opposed to stratified sampling all elements of a cluster are included in the sample. In the present example 15 supervisors from the entire set of 450 supervisors are randomly selected. *All* master theses supervised by the *selected* professors are contained in the sample. When

computing the standard error, the number of theses supervised by each professor is taken into account.

Clustered sampling can be more easily administered than other sampling procedures. For example, the analysis of grades is based on only a few schools rather than choosing students from many schools all over the country. The random element in the sampling procedure is the choice of clusters. The procedure only requires a list of all schools rather than a list of all students from the population. A list of all students is only required for each school.

The ratio of the number of elements  $n_j$  in each cluster (e.g. the number of theses supervised by each professor) and the sample size  $n$  defines the weights  $w_j = n_j/n$  ( $j$  is one of  $m$  clusters;  $n$  is the sum over all  $n_j$ ). The coefficient of variation of  $\bar{n}$ , the mean over all  $n_j$ , should be smaller than 0.2. The means  $\bar{y}_j$  of each cluster (e.g. of each supervisor) are treated as the "data". The mean across all observations  $\bar{y}$  is the weighted average of the cluster means  $\bar{y}_j$ :

$$\bar{y} = \sum_{j=1}^m w_j \cdot \bar{y}_j.$$

This mean is equal to the mean obtained from all  $n$  observations.

The standard error (of the mean  $\bar{y}$ ) is based on the weighted sum of squared deviations between  $\bar{y}_j$  and  $\bar{y}$ :

$$s_{\bar{y}}^2 = \sum_{j=1}^m w_j^2 \cdot (\bar{y}_j - \bar{y})^2.$$

Since all observations of a cluster are sampled (which does not imply any estimation error) the standard error only depends on the differences among clusters. Therefore clusters should be rather similar whereas the dispersion within clusters can be relatively large.

The computation of the standard error can be based on a more exact formula which takes the ratio of selected clusters  $m$  and available clusters  $M$  into account (in the present example 15/450):

$$s_{\bar{y}}^2 = \sum_{j=1}^m \left(1 - \frac{m}{M}\right) \cdot \left(\frac{m}{m-1}\right) \cdot w_j^2 \cdot (\bar{y}_j - \bar{y})^2.$$

Figure 8 shows data and results for the present example. Compared to stratified sampling the confidence interval can be substantially reduced.

Figure 8: Clustered sampling.

Number of theses in the sample			100			
Number of supervisors in the sample			15			
Total number of supervisors (population)			450			
supervisor	number of theses	mean page number	weighted sq. mean dev.			
1	8	90	0.0256		mean	92
2	2	105	0.0676		std.error	0.985
3	10	95	0.09		95%-CI (lower bound)	90
4	9	93	0.0081		95%-CI (upper bound)	94
5	7	94	0.0196			
6	9	91	0.0081			
7	6	92	0			
8	1	124	0.1024			
9	7	88	0.0784			
10	11	86	0.4356			
11	5	91	0.0025			
12	9	89	0.0729			
13	3	97	0.0225			
14	6	95	0.0324			
15	7	93	0.0049			

### 5.3 Hypothesis tests

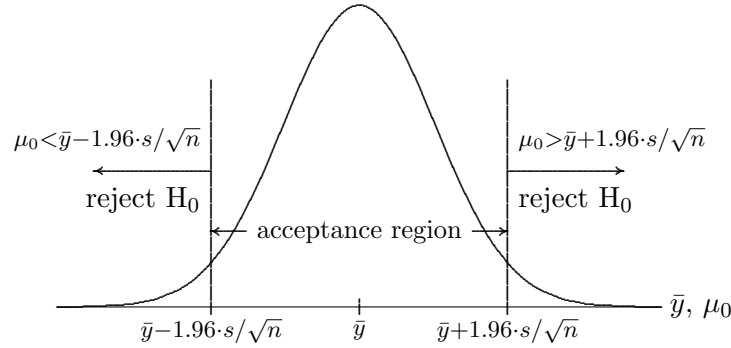
A hypothesis refers to the value of an unknown parameter of the population (e.g. the mean). The purpose of the test is to draw conclusions about the validity of a hypothesis based on the estimated parameter and its sampling distribution.

For this purpose the so-called **null hypothesis**  $H_0$  is formulated. For instance, the  $H_0: \mu = \mu_0$  states that the unknown mean is equal to  $\mu_0$ . Every null hypothesis has a corresponding **alternative hypothesis**, e.g.,  $H_a: \mu \neq \mu_0$ . Acceptance of  $H_0$  implies the rejection of  $H_a$  and vice versa.

To test a (null) hypothesis one proceeds as follows:  $\bar{y}$  is estimated from a sample of  $n$  observations. In general, the sample estimate  $\bar{y}$  will differ from  $\mu_0$ . The question is whether the difference is large enough to assume that the sample comes from a population with another mean  $\mu \neq \mu_0$ .

The hypotheses test is used to determine whether the difference between  $\bar{y}$  and  $\mu_0$  is *statistically significant*<sup>52</sup> or random. The test uses **critical values** to determine the significance.

<sup>52</sup>The issue of the *economic relevance* of a deviation is not the purpose of the statistical analysis, but should be treated nonetheless.

Figure 9: Acceptance region and critical values for  $H_0: \mu = \mu_0$  using  $\alpha = 5\%$ .

### Two-sided tests based on the confidence interval

One possible decision rule is based on the confidence interval. For  $(1-\alpha)$  percent of all samples the population mean  $\mu$  lies within the bounds of the confidence interval. If the mean under the null hypothesis  $\mu_0$  lies *outside* the confidence interval, the null hypothesis is rejected (see Figure 9). In this case it is too unlikely that the sample at hand comes from a population with mean  $\mu_0$ . If  $\mu_0$  lies outside the confidence interval, the estimated mean  $\bar{y}$  is said to be **significant** (or significantly different from  $\mu_0$ ) at a significance level of  $\alpha$ .

The test is based on critical values – these are the boundaries of the  $(1-\alpha)$  confidence interval – which are given by

$$\bar{y} \pm |z_{\alpha/2}| \cdot s / \sqrt{n},$$

where  $s$  is the estimated standard deviation from the sample. Then  $\mu_0$  is compared to the critical values. Using  $\alpha = 0.05$  the null hypothesis is rejected, if  $\mu_0$  is less than  $\bar{y} - 1.96 \cdot s / \sqrt{n}$  or greater than  $\bar{y} + 1.96 \cdot s / \sqrt{n}$  (see Figure 9). If  $\mu_0$  lies in the **acceptance region**,  $H_0$  is not rejected. In a **two-sided** test  $H_0$  is rejected, if  $\mu_0$  is above *or* below the critical values. In **one-sided tests**<sup>53</sup>, only one of the two critical values is relevant.

*In example 22, the objective is to find out whether the sample mean is consistent with the target average \$47500. For that purpose a two-sided test is appropriate since the kind of deviations ( $\bar{y}$  is above or below  $\mu_0$ ) is not relevant. The 95% confidence interval is given by [48151, 56376]. Using a significance level of 5% the null hypothesis is rejected, since*

<sup>53</sup>Details on one-sided tests can be found in section 10.2.2 of AWZ, 3rd edition.



the target average \$47500 is outside the confidence interval. The data does not support the assumption that the sample has been drawn from a population with an expected value of \$47500. In other words: the sample supports the notion that the average salary of respondents differs significantly from the target mean.

						standard.				
two-sided test			lower	upper		test	critical			
	$\mu_0$	$\alpha$	bound	bound		statistic	value		p-value	
H0	47500	0.05	48151	56376	reject	2.270	1.960	reject	0.023	reject
	47500	0.01	46859	57668	accept	2.270	2.576	accept	0.023	accept

### Standardized test statistic

Instead of determining the bounds of the confidence intervals and comparing the critical values to  $\mu_0$ , the **standardized test statistic**

$$t = \frac{\bar{y} - \mu_0}{s/\sqrt{n}}$$

can be used. In this formula the difference between  $\bar{y}$  and  $\mu_0$  is treated *relative* to the standard error  $s/\sqrt{n}$ . When the null hypothesis is true, there is a  $(1-\alpha)$  probability to find the standardized test statistic within  $\pm|z_{\alpha/2}|$  (in a two-sided test). The null hypothesis is rejected when the difference between  $\bar{y}$  and  $\mu_0$  is too high relative to the standard error. A decision is based on comparing the absolute value of  $t$  to the absolute value of the standard normal  $\alpha/2$ -quantile (see Figure 10).

The *decision rule* in a two-sided test is: If  $|t|$  is greater (less) than  $|z_{\alpha/2}|$  the null hypothesis is rejected (accepted).

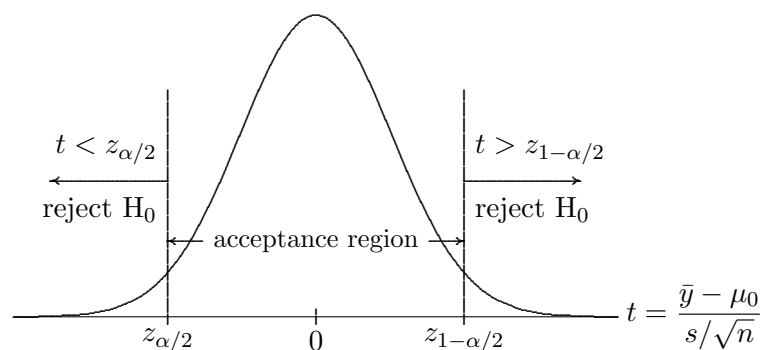
Using the data from example 22 the standardized test statistic is given by

$$t = \frac{52263 - 47500}{11493/\sqrt{30}} = 2.27.$$

For a 5% significance level the critical value is 1.96. In the present example  $H_0$  is rejected at the  $\alpha=5\%$  significance level since  $|2.27|$  is greater than the absolute value of the  $\alpha/2$ -quantile. The conclusion based on the standardized test statistic must always be identical to the conclusion based on the confidence interval.

The steps involved in a two-sided test can be summarized as follows:

Figure 10: Acceptance region and critical values for  $H_0: \mu=\mu_0$  using a standardized test statistic.



1. formulate the null hypothesis and fix the level of significance:

$$H_0: \mu_0 = 47500; \alpha = 0.05$$

2. estimate the sample mean and standard deviation:

$$\bar{y} = 52263, s = 11493$$

3. compute the standardized test statistic:

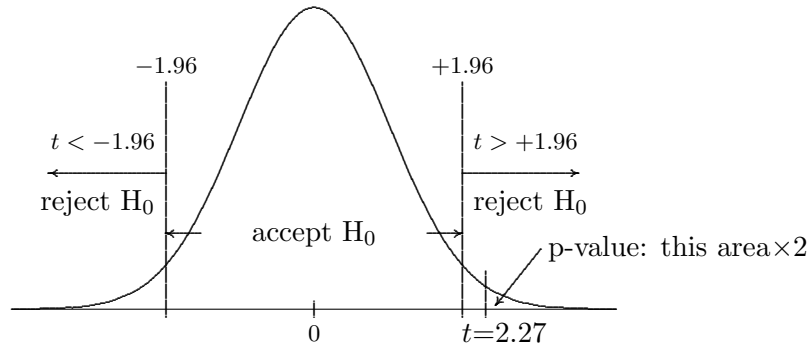
$$\frac{52263 - 47500}{11493/\sqrt{30}} = 2.27$$

4. obtain the critical value for the level of significance  $\alpha=0.05$ :

$$|z_{\alpha/2}| = |z_{0.025}| = 1.96$$

5. compare the absolute value of the test statistic to the critical value and draw a conclusion:

$$|2.27| > 1.96 \quad H_0 \text{ is rejected}$$

Figure 11:  $t$ -statistic and  $p$ -value in a two-sided test.

### Errors of type I and significance level

The **acceptance region** of a hypothesis depends on the specified significance level. Therefore, by choosing a small enough value for  $\alpha$ , the acceptance region can always be made large enough to make any value of  $\bar{y}$  consistent with  $H_0$ . This is not a very informative test, however. The specification of too large values for  $\alpha$  is equally problematic, since  $H_0$  will be rejected almost certainly.

In order to find a reasonable value for  $\alpha$  the following aspect must be taken into account:  $\alpha$  is the probability that the unknown mean is actually outside the acceptance region. If a null hypothesis is rejected, there is a probability of  $\alpha$  that a wrong decision has been made. This is said to be a **type I error**: the null hypothesis is rejected although it is correct.<sup>54</sup> Therefore the value of  $\alpha$  should be determined with regard to the consequences associated with a type I error. The more important (or the 'more unpleasant') the consequences of an unjustified rejection of the null hypothesis are, the lower  $\alpha$  should be chosen. However,  $\alpha$  should not be too small because one may exclude the possibility to reject a wrong null hypothesis. Typical values for  $\alpha$  are 0.01, 0.05 or 0.1.

### P-value

For a given value of the test statistic the chosen significance level  $\alpha$  determines whether the null hypothesis is accepted or rejected. Changing  $\alpha$  may lead to a change in the acceptance/rejection decision. The **p-value** (or prob-value) of a test is the probability of observing values of the test statistic that are larger (in absolute

<sup>54</sup>A type II error occurs, if a null hypothesis is not rejected, although it is false. This type of error and the aspect of the power of a test are not covered in this text.

terms) than the value of the test statistic at hand if the null hypothesis is true (see Figure 11). The more the standardized test statistic differs from zero the smaller the p-value. The p-value can also be viewed as that level of  $\alpha$  for which there is indifference between accepting or rejecting the null hypothesis. The significance level  $\alpha$  is the accepted probability to make a type I error.  $H_0$  is rejected, if the p-value is less than the pre-specified significance level  $\alpha$ .<sup>55</sup>

The p-value for a standardized test statistic in a two-sided test can be computed from  $2*(\text{NORMDIST}(\mu_0; \bar{y}; s/\sqrt{n}; 1))$ <sup>56</sup> (provided that  $\mu_0$  is less than  $\bar{y}$ ) or  $2*(1-\text{NORMSDIST}(\text{ABS}(t)))$ <sup>57</sup>.

*Decision rule:* if the p-value is less (greater) than the pre-specified significance level  $\alpha$  the null hypothesis is rejected (accepted).

*The value of the standardized test statistic based on the sample ( $\bar{y}=52263$ ,  $s=11493$ ) is given by 2.27. The associated p-value is 0.023. Rejecting the null hypothesis in this case implies a probability of 2.3% to commit a type I error. Given a significance level of 5% this probability is sufficiently small and  $H_0$  is rejected.*

### Testing the difference between means

Frequently, there is an interest to test whether two means differ significantly from each other. Examples are differences between treatment and control groups in medical tests, or differences between features of females and males. Two situations can be distinguished: (a) a paired test applies when measurements are obtained for the same observational units (e.g. the blood pressure of individuals before and after a certain treatment); (b) the observational units are not identical (e.g. salaries of females and males); this is referred to as *independent* samples.

In a paired test the difference between the two available observations for each element of the sample is computed. The mean of the differences is subsequently tested against a null hypothesis in the same way as described above. For example, the effectiveness of a drug can be tested by measuring the difference between medical parameter values before and after the drug has been applied. If the mean of the differences is significantly different from zero, whereby a one-sided test will usually be appropriate, the drug is considered to be effective.

If data has been collected for two different groups, the summary statistics for the two groups will differ, and the number of observations may differ. It is usually assumed,

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<sup>55</sup>The conclusions based on the three approaches to test a hypothesis must always coincide.

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that the elements of each sample are drawn independently from each other.<sup>58</sup> Suppose the means of the two groups are denoted by  $\bar{y}_1$  and  $\bar{y}_2$ , the standard deviations for each group are  $s_1$  and  $s_2$ , and the sample size of each group are  $n_1$  and  $n_2$ . For the null hypothesis that the difference between the means in the population is  $\mu_1 - \mu_2$  the standardized test statistic is given by

$$t = \frac{(\bar{y}_1 - \bar{y}_2) - (\mu_1 - \mu_2)}{\sqrt{\frac{s_1^2}{n_1} + \frac{s_2^2}{n_2}}}.$$

The test statistic is compared to  $|z_{\alpha/2}|$ , as described in the context of the standardized test statistic.

*Using data from example 1 we want to test whether average salaries of females and males are statistically different. This situation calls for an independent samples test. The null hypothesis states that the average salaries of females and males in the population are identical:  $\mu_f = \mu_m$ . The sample means of females and males are \$48033 and \$55083, respectively. Using the sample sizes and standard errors for each group the corresponding test statistic is given by*

$$t = \frac{(55083 - 48033) - 0}{\sqrt{\frac{11972^2}{18} + \frac{12182^2}{12}}} = 1.5636.$$

*This test statistic is less than the 5% critical value 1.96 and the p-value is 11.8%. Although the difference between \$48033 and \$55083 is rather large, it is not statistically significant (different from zero). Thus, the sample provides insufficient evidence to claim that the salaries of females and males are different. This can be explained by the small sample, but also by that fact that other determinants of salaries are ignored.*

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<sup>58</sup>The independence assumption does not hold in case of a paired test situation. Therefore, the subsequently derived test statistic cannot be applied in this case.

## 6 Describing relationships – Correlation and regression

Consider a sample of observations from two random variables  $Y$  and  $X$  ( $y_t, x_t, t=1, \dots, n$ ) which are supposed to be related. **Correlation** is a measure for the strength and direction of the relationship between  $Y$  and  $X$ . However, if the correlation coefficient is found to be significantly<sup>59</sup> different from zero (e.g. age and weight of children) *cannot* be used to compute the expected value of one of the two variables based on specific values of the other variable (e.g. expected weight in *kg* for an age of five years). It makes sense to run a **regression analysis**. For that purpose a **regression analysis** is required. A regression model allows to draw conclusions about the expected value (or mean) of one of the two variables based on specific values of the other variable.

**Example 24:** We consider the data from example 1 and focus on the relation between salaries and age of respondents. The purpose of the analysis is to estimate the average increase in salaries over the lifetime of an individual.

### 6.1 Covariance and correlation

**Correlation** is a measure for the *common* variation of *two* variables. The correlation coefficient indicates the *strength* and the *direction* of the relation between the two variables. In portfolio theory, the correlation between the returns of assets has key importance, because it determines the extent of the diversification effect.

Consider a sample of observations of two variables ( $y_t, x_t, t=1, \dots, n$ ) as shown in the scatter diagram in Figure 12. Each dot corresponds to the (simultaneous) observation of two values. Correlation is mainly determined by deviations from the mean (see below). Therefore the position of the axes in Figure 12 is defined by the means of the two variables.

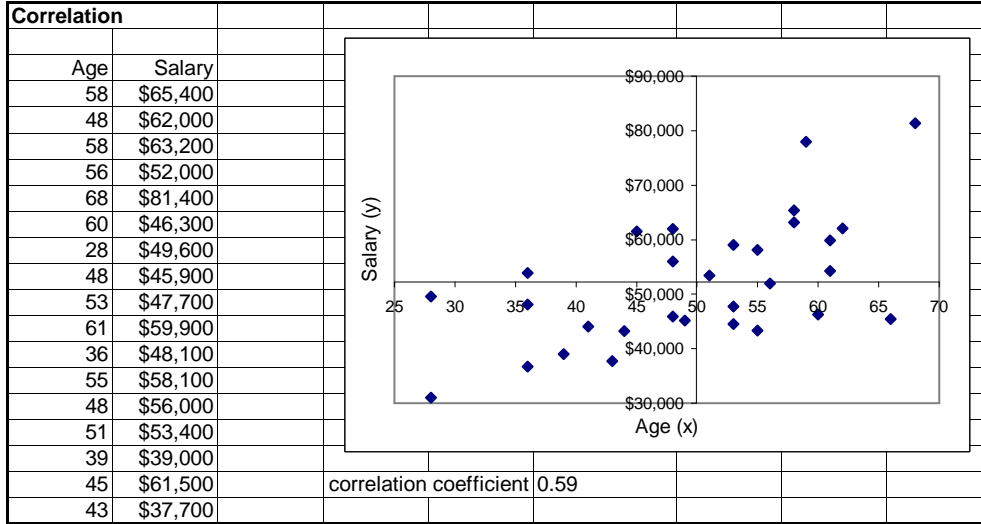
The correlation is negative if there is a tendency to observe positive (negative) deviations from the mean of one variable, and negative (positive) mean-deviations of the other variable (e.g. price and quantity sold of some products). In other words, the observations of the two variables tend to be located on *opposite sides* of their means. Positive correlation prevails if there is a tendency to observe deviations from the mean with the same sign (e.g. income and consumption). In this case the values of the two variables tend to be located on the *same side* of their means.

The correlation coefficient ranges from  $-1$  to  $+1$ . The correlation is an indicator – it has no units of measurement. The strength of the relationship is measured by the absolute value of the correlation. A strong relationship holds if there are hardly

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<sup>59</sup>The significance of a correlation coefficient can be tested using a hypothesis test along the lines described in section 5.3. The standard error required for this test is given by  $1/\sqrt{n}$ .

Figure 12: Scatter diagram.



any exceptions to the tendencies described above. This is indicated by a correlation coefficient close to  $\pm 1$ . The correlation is close to zero if none of the two tendencies prevails. In this case the absence of a relationship is inferred. The correlation of the data in Figure 12 equals 0.59.

The correlation coefficient between  $y_t$  and  $x_t$  is computed from

$$\text{correlation: } r_{yx} = \frac{s_{yx}}{s_y s_x}.$$

$s_{yx}$  is the **covariance** which is computed from  $y_t$  and  $x_t$  as follows:

$$\text{covariance: } s_{yx} = \frac{1}{n-1} \sum_{t=1}^n (y_t - \bar{y}) \cdot (x_t - \bar{x}).$$

$\bar{y}$  ( $\bar{x}$ ) and  $s_y$  ( $s_x$ ) are mean and standard deviation of  $y_t$  ( $x_t$ ).

Correlation and covariance can be computed with the functions CORREL(data range of  $y$ ; data range of  $x$ ) and COVAR(data range of  $y$ ; data range of  $x$ )<sup>60</sup>.

Note that the correlations (and covariances) are *symmetrical*: the correlation between  $y$  and  $x$  ( $r_{yx}$ ) is *identical* to the correlation between  $x$  and  $y$  ( $r_{xy}$ ).

<sup>60</sup>KORREL; KOVAR

Table 4: Computing the correlation coefficient.

	y	x	y-mean(y)	x-mean(x)	product	rank y	rank x	difference
	65400	58	8060	4.2	33852	2	4	-2
	62000	48	4660	-5.8	-27028	4	8	-4
	63200	58	5860	4.2	24612	3	4	-1
	52000	56	-5340	2.2	-11748	6	6	0
	81400	68	24060	14.2	341652	1	1	0
	46300	60	-11040	6.2	-68448	9	3	6
	49600	28	-7740	-25.8	199692	7	10	-3
	45900	48	-11440	-5.8	66352	10	8	2
	47700	53	-9640	-0.8	7712	8	7	1
	59900	61	2560	7.2	18432	5	2	3
mean	57340	53.8		sum	585080			
std.dev	11257.4	10.9		covariance	65009			
				correlation	0.53	rank correlation		0.52

Table 4 illustrates the computation of the correlation coefficient using data from 10 regions ( $x_t$  denotes 'age' and  $y_t$  denotes 'salary'). First, the means of the data are estimated. Next, the means are subtracted from the observations and the product of the resulting deviations from the mean is calculated. Dividing the sum of these products (585080) by 9 ( $=n-1$ ) yields the covariance  $s_{yx}=65009$ . The correlation  $r_{yx}$  is computed by dividing the covariance by the product of the standard deviations:  $r_{yx}=65009/(11257.4 \cdot 10.9)=0.53$ . The covariance is measured in [units of  $y$ ]  $\times$  [units of  $x$ ]. The correlation coefficient has no dimension. The correlation coefficient using all available data in the present example is 0.59.

The correlation coefficient can also be computed from *standardized* values or *scores*. The standardization

$$y_t^0 = (y_t - \bar{y})/s.$$

transforms the original values such that  $y_t^0$  has mean zero and variance one. The covariance between  $y_t^0$  and  $x_t^0$  is equal to the correlation between  $y_t$  and  $x_t$ .

If more than two variables are considered, the covariances and correlations among all pairs of variables are summarized in matrices. For example, the **variance-covariance matrix**  $\mathbf{C}$  and the **correlation matrix**  $\mathbf{R}$  for three variables  $y_t$ ,  $x_t$  and  $z_t$  have the following structure:

$$\mathbf{C} = \begin{bmatrix} s_y^2 & s_{yx} & s_{yz} \\ s_{xy} & s_x^2 & s_{xz} \\ s_{zy} & s_{zx} & s_z^2 \end{bmatrix} \quad \mathbf{R} = \begin{bmatrix} 1 & r_{yx} & r_{yz} \\ r_{xy} & 1 & r_{xz} \\ r_{zy} & r_{zx} & 1 \end{bmatrix}.$$

If the observations are not normally distributed it may happen that the correlation coefficient indicates no relation although, in fact, there is a nonlinear relation between  $y_t$  and  $x_t$ . In this case the **rank correlation** can be used. The rank of each



observation in the sorted sequence of  $y_t$  and  $x_t$  is determined (see Table 4). The rank correlation is computed using the differences among ranks  $d_t$ :

$$r_r = 1 - \frac{6}{n(n^2 - 1)} \sum_{t=1}^n d_t^2.$$

If the rank of both variables are identical  $r_r=1$ . If the ranks are exactly inverse  $r_r=-1$ . In the present case the rank correlation hardly differs from the 'regular' (linear) correlation.

## 6.2 Simple linear regression

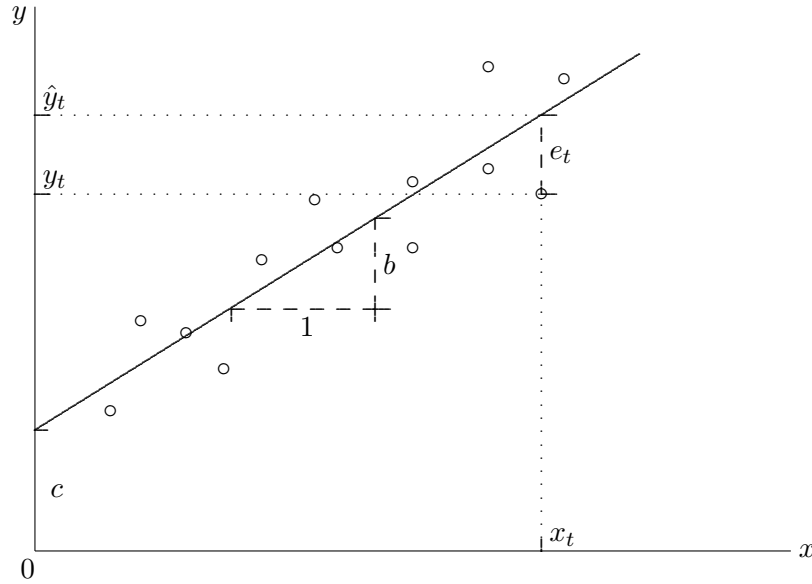
A significant correlation coefficient between two variables (e.g. age and weight of children) does not allow to draw conclusions about the expected value of one of the two variables based on specific values of the other variable (e.g. expected weight in *kg* for an age of five years). The positive correlation between age and salaries from Figure 12 is not sufficient to compute the expected (average) salary for a specific age of an individual. To answer this kind of questions requires a regression model.

The following distinction is made for that purpose. One variable ( $Y$ ) – the variable of main interest – is considered to be the **dependent** variable. The other variable ( $X$ ) is assumed to affect  $Y$ . The regression model allows to make statements about the mean of  $Y$  *conditional on* observing a specific value of the **explanatory** (or **independent**) variable  $X$ . If there is, in fact, a dependence on  $X$  the **conditional mean** will differ from the *unconditional* mean  $\bar{y}$  which results *without* taking  $X$  into account. A **forecast** of  $Y$ , which is based on a specific – assumed or observed – value of  $X$  is called a conditional mean.

To illustrate the analysis, every observed pair  $(y_t, x_t)$  is represented in a scatter diagram (see Figure 13). The diagram can be used to draw conclusions about the strength of the relationship between  $Y$  and  $X$  which can be measured by the correlation coefficient. However, the correlation between  $y_t$  and  $x_t$  is not sufficient to obtain a specific value for the conditional mean. For that purpose the scatter of data pairs can be approximated by a straight line. This corresponds to condensing the information contained in individual cases. If the straight line is a permissible and suitable simplification, it can be used to make statements about  $Y$  on the basis of  $X$ . The simplification is not without cost, however, since not every observation  $y_t$  can be predicted exactly. On the other hand, without this simplification, only a set of individual cases is available that does not allow general conclusions.

Approximating the scatter of points by a straight line is based on the assumption that  $y_t$  can be described (or explained) using  $x_t$  in a **simple linear regression model**

Figure 13: Data points and simple linear regression model.



simple linear regression:  $y_t = c + b \cdot x_t + e_t = \hat{y}_t + e_t \quad (t = 1, \dots, n).$

$\hat{y}_t$  is the **fitted value** (or the **fit**) and depends on  $x_t$ .  $e_t$  is the **error** or **residual** and is equal to the difference between the observation  $y_t$  and the corresponding value on the line  $\hat{y}_t = c + b \cdot x_t$ .

The **coefficients**  $c$  and  $b$  determine the level and slope of the line (see Figure 13). A large number of similar straight lines can approximate the scatter of points. The **least-squares principle (LS)** can be used to fix the exact position of the line. This principle selects a 'plausible' approximation. The LS criterion states that the coefficients  $c$  and  $b$  are determined such that the sum of squared errors is minimized:

$$\text{least-squares principle: } \sum_{t=1}^n e_t^2 \longrightarrow \min.$$

Using this principle it can be shown that the slope estimate is based on the covariance between  $y_t$  and  $x_t$  and the variance of  $x_t$  and can also be computed using the correlation coefficient:

$$\text{slope: } b = r_{yx} \frac{s_y}{s_x} = \frac{s_{yx}}{s_x^2}.$$

The coefficient  $b$  can be interpreted as follows: if  $x_t$  changes by  $\Delta x$  units,  $\hat{y}_t$  – the conditional mean of  $Y$  – changes by  $b \cdot \Delta x$  units. Note that the change in  $\hat{y}_t$  *does not depend* on the initial level of  $x_t$ .

The definition of the slope implies that its dimension is given by [units of  $y_t$ ] per [unit of  $x_t$ ]. This property distinguishes the regression coefficient from the correlation coefficient, which has no dimension.

The **intercept**<sup>61</sup> (or **constant term**)  $c$  depends on the means of the variables and on  $b$ :

$$\text{intercept: } c = \bar{y} - b \cdot \bar{x}.$$

This definition guarantees that the average error equals zero.  $c$  has the same dimension as  $y_t$ .

Errors  $e_t = y_t - \hat{y}_t$  occur for the following reasons (among others): (a)  $X$  is not the only variable that affects  $Y$ . If more than one variable affects  $Y$  a **multiple regression analysis** is required. (b) A straight line is only one out of many possible functions and can be less suitable than other functions.

The coefficients  $c$  and  $b$  can be used to determine the conditional mean  $\hat{y}$  under the condition that a particular value of  $x_t$  is given:

$$\text{conditional mean (fit): } \hat{y}_t = c + b \cdot x_t.$$

$\hat{y}_t$  replaces the (unconditional) mean  $\bar{y}$ , which does not depend on  $X$ . In other words, only the mean  $\bar{y}$  is available if  $X$  is ignored in the forecast of  $Y$ . Using the mean  $\bar{y}$  corresponds to approximating the scatter of points by a *horizontal* line. If the regression model turns out to be adequate – if  $X$  is a suitable explanatory variable and a straight line is a suitable function – the horizontal line  $\bar{y}$  is replaced by the sloping line  $\hat{y}_t = c + b \cdot x_t$ .

Least-squares estimates of a regression model can be obtained from 'Tools/Data Analysis/Regression'<sup>62</sup>.

The required input is the data range of the dependent variable ('Input Y Range') and the explanatory variable(s) ('Input X Range')<sup>63</sup>. It is useful to include the variable name in the first row of the data range. In this case the field 'Labels'<sup>64</sup> must be activated.

<sup>61</sup> Schnittpunkt

<sup>62</sup> 'Extras/Analyse-Funktionen/Regression'

<sup>63</sup> 'Y-Eingabebereich'; 'X-Eingabebereich'

<sup>64</sup> 'Beschriftungen'

**Example 25:** We consider the data from example 1 and run a simple regression using 'salary' as the dependent variable and 'age' as the explanatory variable. The scatter of observations and the regression line are shown in Figure 14. The regression line results from a least-squares estimation of the regression coefficients. Estimation can be done with suitable software. The results in Figure 15 are obtained with Excel. The resulting output contains a lot of information which will now be explained using the results from this example.

Figure 14: Scatter diagram of 'age' versus 'salary' and regression line.

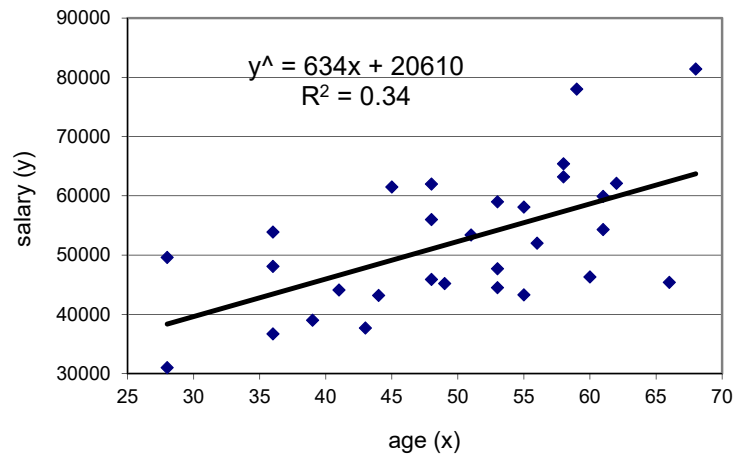


Figure 15: Estimation results for the simple regression model.

<i>Regression Statistics</i>						
Multiple R	0.59					
R Square	0.34					
Adjusted R Sq.	0.32					
Standard Error	9480					
Observations	30					

	<i>Standard</i>					
	<i>Coefficients</i>	<i>Error</i>	<i>t Stat</i>	<i>P-value</i>	<i>Lower 95%</i>	<i>Upper 95%</i>
Intercept	20610	8457	2.44	0.021	3286	37933
Age	634	166	3.82	0.001	294	974

### 6.3 Regression coefficients and significance tests

#### Estimated coefficients

The estimated coefficients are 634 ( $b$ ) and 20610 ( $c$ ). In order to interpret these values assume that the current age of a respondent is 58 (this is the first observation in the sample). The estimated regression equation

$$y_t = 20610 + 634 \cdot x_t + e_t$$

can be used to compute the conditional mean of salaries for this age:  $20610 + 634 \cdot 58 = 57377$ . This value is located on the line in Figure 14. The observed salary for this person is 65400. The error  $e_t = y_t - \hat{y}_t$  is given by  $65400 - 57377 = 8023$ ; it is the difference between the observed salary ( $y_t$ ) and the (conditional) expected salary ( $\hat{y}_t$ ). The discrepancy is due to the fact that the regression equation represents an average across the sample. In addition, it is due to other explanatory variables which are not (or cannot be) accounted for.

If age increases by one year the salary increases on average by \$634 (or, the conditional expected salary increases by \$634). If we consider a person who is five years older, the conditional mean increases to  $20610 + 634 \cdot (58 + 5) = 60547$ ; i.e. its value increases by  $634 \cdot 5 = 3170$ . Thus, the slope  $b$  determines the change in the conditional mean. If  $x_t$  (age) changes by  $\Delta x$  units, the conditional mean increases by  $b \cdot \Delta x$  units. Note that the (initial) level of  $x_t$  (or  $y_t$ ) is irrelevant for the computed *change* in  $\hat{y}$ .

The intercept (or constant)  $c$  is equal to the conditional mean of  $y_t$  if  $x_t = 0$ . The estimate for  $c$  in the present example is 20610 which corresponds to the expected salary at birth (i.e. at an age of zero). This interpretation is not very meaningful if the  $X$ -variable cannot attain or hardly ever attains a value of zero. It may not be meaningful either, if the observed values of the  $X$ -variable in the sample are too far away from zero, and thus provide no representative basis for this interpretation.

The role of the intercept can be derived from its definition  $c = \bar{y} - b \cdot \bar{x}$ . This implies that the conditional expected value  $\hat{y}_t$  is equal to the unconditional mean of  $y_t$  if  $x_t$  is equal to its unconditional mean. The sample means of  $y_t$  and  $x_t$  are 52263 and 49.9, respectively, which agrees with the regression equation:  $20610 + 634 \cdot 49.9 = 52263$ .

#### Standard error of coefficients and significance tests

If the sample mean  $\bar{y}$  is used instead of the population mean  $\mu_y$  an estimation error results. For the same reason the position of the regression line is subject to an error, since  $c$  and  $b$  are estimated coefficients. If data from a different sample was used, the estimates  $c$  and  $b$  would change. The standard errors (the standard deviation of

estimated coefficients) take into account that the coefficients are estimated from a sample.

When the mean is estimated from a sample the standard error is given by  $s/\sqrt{n}$ . In a regression model the standard error of a coefficients decreases as the standard deviation of residuals  $s_e$  (see below) decreases and the standard deviation of  $x_t$  increases. The standard error of the slope  $b$  in a simple regression is given by

$$s_b = \frac{s_e}{s_x \sqrt{n-1}}.$$

The standard errors of  $b$  and  $c$  are 166 and 8457 (see Figure 15). These standard errors can be used to compute confidence intervals for the values of the constant term and the slope in the population. The 95% confidence interval for the slope is given by

$$b \pm 1.96 \cdot s_b.$$

This range contains the slope of the population  $\beta$  with 95% probability (given the estimates derived from the sample). The confidence interval can be used for testing the significance of the estimated coefficients. Usually the null hypothesis is  $\beta_0=0$ ; i.e the coefficient associated with the explanatory variable in the population is zero. If the confidence interval does not include zero the null hypothesis is rejected and the coefficient is considered to be significant (significantly different from zero).

The boundaries of the 95% confidence interval for  $b$  are both above zero. Therefore the null hypothesis for  $b$  is rejected and the slope is said to be significantly different from zero. This means that age has a statistically significant impact on salaries. The constant term is also significant because zero is not included in the confidence interval. Note that the mean of residuals equals zero if a constant term is included in the model. Therefore the constant term is usually kept in a regression model even if it is insignificant.

If the explanatory variable in a simple regression model has no significant impact on  $y_t$  (i.e. the slope is not significantly different from zero), there is no significant difference between conditional and unconditional mean ( $\hat{y}_t$  and  $\bar{y}$ ). If that was the case one would need to look for another suitable explanatory variables.

Significance tests can also be based on the  $t$ -statistic

$$t = \frac{b - \beta_0}{s_b}.$$

The  $t$ -statistic corresponds to the standardized test statistic in section 5.3. The null hypothesis is rejected, if  $t$  is 'large enough', i.e. if it is beyond the critical value at

the specified significance level. The critical values at the 5% level are  $\pm 1.96$  for large samples.

The  $t$ -statistics for  $b$  is 3.82. The null hypothesis for  $b$  is rejected and the slope is significantly different from zero. The constant term  $c$  is significant, too. These conclusions have to agree with those derived from confidence intervals.

Significance tests can be based on p-values, too.<sup>65</sup> As explained in section 5.3 the p-value is the probability of making a type I error if the null is rejected. For a given significance level, conclusions based on the  $t$ -statistic and the p-value are identical. For example, if a 5% significance level is used, the null is rejected if the p-value is less than 0.05.

In the present case the p-values of the slope coefficient is almost zero. In other words, if the null hypothesis "the coefficient equals zero" is rejected, there is a very small probability to make a type I error. Therefore the null hypothesis is rejected and the explanatory variable is kept in the model.

If the null hypothesis was rejected for the constant term the probability for a type I error would equal 2.1%. Since this is less than  $\alpha$  the null hypothesis is rejected and the constant term is considered to be significant.

## 6.4 Goodness of fit

### Standard error of regression

Approximating the observations of  $y_t$  with a regression equation implies errors  $e_t = y_t - \hat{y}_t$ . The information in  $x_t$  is not sufficient to match the value of  $y_t$  in each and every case. Therefore the regression model only explains a part of the variance in  $y_t$ . A measure for the unexplained part is the variance of residuals:

$$s_e^2 = \frac{1}{n - k - 1} \sum_{t=1}^n e_t^2,$$

where  $k$  is the number of explanatory variables.  $s_e$  is usually called standard error (of the regression) and must not be confused with the standard error of a coefficient.  $s_e$  has the same units of measurement as  $y_t$  and  $e_t$ . It can be compared to  $s_y$ , the standard deviation of the dependent variable.  $s_y$  is based on the deviations of  $y_t$  from the (unconditional) mean  $\bar{y}$ . If  $s_e$  is small compared to  $s_y$ , the conditional mean  $\hat{y}$  provides a much better explanation for  $y_t$  than  $\bar{y}$ . If  $s_e$  is almost equal to  $s_y$ , there is hardly any difference between the unconditional and the conditional mean. In other words, the regression model does not explain much more than the sample

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<sup>65</sup>The p-values in the regression output are based on the  $t$ -distribution rather than the standard normal distribution. If  $n$  is large (above 120) the two distributions are almost identical.

mean. Thus a comparison of  $s_e$  and  $s_y$  allows conclusions about the explanatory power of the model. This comparison has the advantage that both statistics have the same units of measurement as the dependent variable.

In the present example the standard error (of the regression)  $s_e$  is 9480. The standard deviation of  $y_t$  (of salaries) is 11493. This difference is not very large. If expected salaries are computed using the age of respondents, the associated errors are not much less than using the (unconditional) mean salaries ( $\bar{y}$ ).

### Multiple correlation coefficient

The multiple correlation coefficient measures the correlation between the observed value  $y_t$  and the conditional mean (the fit)  $\hat{y}_t$ . The multiple correlation coefficient approaches one as the fit improves. The number 0.59 (see Figure 15) indicates an acceptable, although not very high explanatory power of the model.

### Coefficient of determination $R^2$

The coefficient of determination<sup>66</sup>  $R^2$  is another measure for the goodness of fit of the model.  $R^2$  measures the percentage of variance of  $y_t$  that is explained by the  $X$ -variable. It compares the variance of errors and data:

$$R^2 = 1 - \frac{(n - k - 1)}{(n - 1)} \frac{s_e^2}{s_y^2} \quad 0 \leq R^2 \leq 1.$$

$R^2$  ranges from zero (the errors variance is equal to the variance of  $y_t$ ) and one (error variance is zero). The number 0.34 (see Figure 15) shows that 34% of the variance in salaries can be explained by the variance in age.

Note, however, that high values of the multiple correlation coefficient and  $R^2$  do not necessarily indicate that the regression model is adequate. There exist further criteria to judge the adequacy of a model, which are not treated in this text, however.

## 6.5 Estimating the CAPM<sup>67</sup>

According to the Capital Asset Pricing Model (CAPM) the following relation holds between the expected return of an asset ( $\mu_i$ ), the risk free return  $r_f$  and the expected return of the market portfolio ( $\mu_m$ ):

$$\mu_i = r_f + \beta_i(\mu_m - r_f).$$

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<sup>66</sup>Bestimmtheitsmaß

<sup>67</sup>Only relevant for banking, finance or similar courses.



In the CAPM the so called **beta-coefficient**  $\beta_i$  is the appropriate measure of risk of the asset rather than the variance of the asset's returns. To estimate  $\beta_i$  or test the CAPM one can use observed returns of the asset ( $y_t^i$ ) and the market portfolio ( $y_t^m$ ). Under the assumption that observed returns deviate from expected returns we obtain

$$y_t^i - \mu_i = u_t^i \quad y_t^m - \mu_m = u_t^m,$$

where  $u_t^i$  and  $u_t^m$  are mean zero random variables. When we replace expected values in the CAPM by observed returns we obtain the so called *market model*

$$y_t^i = \alpha_i + \beta_i y_t^m + e_t,$$

where  $\alpha_i = (1 - \beta_i)r_f$  and  $e_t = u_t^i - \beta_i u_t^m$ . The coefficients  $\alpha_i$  and  $\beta_i$  in this equation can be estimated using a linear regression analysis. The beta-coefficient  $\beta_i$  can also be estimated using the formula

$$\beta_i = \frac{s_{im}}{s_m^2},$$

where  $s_{im}$  is the (sample) covariance between the returns of asset  $i$  and the market return and  $s_m^2$  is the (sample) variance of the market return. This formula can also be derived on the basis of financial theory.

As an example we use 80 monthly observations of ATX index values and stock prices of Bank-Austria (BA) from January 1986 until August 1992. Using log returns the estimated regression equation is (standard errors in parentheses):

$$\hat{y}_t^i = 0.076 + 0.883 y_t^m \quad R^2 = 0.693 \quad s_e = 4.62 \quad s_i = 8.3.$$

(0.52)      (0.067)

The estimated coefficient  $\beta_i$  is 0.883. The estimate is highly significant. The standard error of the coefficient equals 0.067 which implies a  $t$ -statistic of 13.2.

The coefficient 0.883 can be interpreted as follows. A change in the market return by 10 percentage points implies a change in the asset's expected return by 8.83 percentage points. However, if the market return equals 10% the expected return of the asset is given by 8.91% ( $0.076 + 0.883 \cdot 10.0 = 8.91$ ).

$R^2$  equals 0.693 which implies that almost 70% of the variance in the asset's return can be explained by – or is due to – the market return. Based on the market model

the total variance of an asset can be split into market- and firm-specific variance as follows:

$$s_i^2 = \beta_i^2 s_m^2 + s_e^2.$$

Since  $R^2$  can also be written as  $(\beta_i^2 s_m^2)/s_i^2$  it measures the proportion of the market-specific variance to total variance. The  $R^2$  of the example shows that about 70% of the asset's total variance is systematic or market-specific (not diversifiable risk) and about 30% are unsystematic or firm-specific (diversifiable risk).

### Value-at-risk and the CAPM

The value-at-risk of an asset can be computed on the basis of its beta-coefficient. In section 4.8 we have used the *total variance*  $s_y^2$  as a measure of risk. However, VaR attempts to measure the *market risk* of an asset or portfolio. According to the CAPM the market-specific risk is given by  $\beta^2 s_m^2$ . Thus the VaR formula becomes

$$\text{VaR}(\alpha) = -p_t [\exp\{\bar{y} + z_\alpha \beta s_m\} - 1].$$

In the simplified RiskMetrics approach the formula is given by

$$\text{VaR}^{\text{RM}}(\alpha) = -p_t \cdot z_\alpha \cdot \beta \cdot s_m.$$

Using the data from the present example the 5%-VaR of the BA stock can be computed from

$$\text{VaR} = -500[\exp\{0.0025 - 1.645 \cdot 0.883 \cdot 0.078\} - 1] = 52.69$$

or

$$\text{VaR}^{\text{RM}}(\alpha) = -500 \cdot -1.645 \cdot 0.883 \cdot 0.078 = 56.67.$$

## 6.6 Multiple regression analysis

Frequently an appropriate description and explanation of a variable of interest requires to use *several* explanatory variables. In this case it is necessary to carry out a **multiple regression analysis**. If observations for  $k$  explanatory variables  $x_1, \dots, x_k$  are available the coefficients  $c, b_1, \dots, b_k$  of the regression equation

$$y = c + b_1 \cdot x_1 + \cdots + b_k \cdot x_k + e$$

can be estimated using the least-squares principle.

The interpretation of the coefficients  $b_1, \dots, b_k$  is different from a simple regression.  $b_k$  measures the change in  $\hat{y}_t$  if the  $k$ -th  $X$ -variable changes by *one* unit and *all other*  $X$ -variables stay *constant* (ceteris paribus (c.p.) condition). In general the change in  $\hat{y}_t$  as a result of changes in several explanatory variables  $\Delta x_i$  units is given by

$$\Delta \hat{y} = b_1 \cdot \Delta x_1 + \cdots + b_k \cdot \Delta x_k.$$

The intercept  $c$  is the fitted value for  $y_t$  if all  $X$ -variables are equal to zero. At the same time it is the difference between the mean of  $y_t$  and the value of  $\hat{y}_t$  that results if all  $X$ -variables are equal to their respective means:

$$c = \bar{y} - (b_1 \cdot \bar{x}_1 + \cdots + b_k \cdot \bar{x}_k).$$

The coefficients from simple and multiple regressions differ when the explanatory variables are correlated. A coefficient from a multiple regression measures the effect of a variable by holding all other variables in the model constant (c.p. condition). Thus, by taking into account the simultaneous variation of all other explanatory variables, the multiple regression measures the 'net effect' of each variable. The effect of variables which do not appear in the model cannot be taken into account in this sense. A simple regression ignores the effects of all other (ignored) variables and assigns their joint impact on the single variable in the model. Therefore the estimated coefficient (slope) in a simple regression is generally too small or too large.

**Example 26:** *Obviously, a person's salary not only depends upon age, but also on factors like ability and qualifications. This aspect can be measured (at least roughly) by the education time (schooling). A multiple regression will now be used to assess the relative importance of age and schooling for salaries.*

The results of the multiple regression between salary and the explanatory variables 'age' and 'schooling' are summarized in Figure 16. By judging from the p-values we conclude that both explanatory variables have a significant effect on salaries.

An increase in schooling by one year leads to an *increase* in expected salaries by \$1501, if age is held constant (*ceteris paribus*; i.e. for individuals with the same age). The coefficient 723 for 'age' can be interpreted as the expected increase in

Figure 16: Estimation results for the multiple regression model.

<i>Regression Statistics</i>	
Multiple R	0.73
R Square	0.53
Adjusted R Sq.	0.50
Standard Error	8150
Observations	30

	<i>Coefficients</i>	<i>Standard Error</i>	<i>t Stat</i>	<i>P-value</i>	<i>Lower 95%</i>	<i>Upper 95%</i>
Intercept	-2350	10064	-0.23	0.817	-23000	18299
Age	723	145	4.98	0.000	425	1021
School	1501	455	3.30	0.003	567	2434

salaries induced by getting older by one year, if education does not change (i.e. for people with the same education duration). Note that this effect is stronger than estimated in the simple regression (see Figure 15). The estimate 723 in the current regression can be interpreted as the *net-effect* of one additional year on expected salaries *accounting for* schooling. If salaries are only related to age (as done in the simple regression) the effects of schooling on salaries are erroneously assigned to the variable 'age' (since it is the only explanatory variable in the model).

To measure the *joint* effects from several variables we use the general formula

$$\Delta \hat{y} = b_1 \cdot \Delta x_1 + \dots + b_k \cdot \Delta x_k.$$

For example, comparing two individuals with different age (10 years) *and* schooling (2 years) shows that expected salaries differ by  $723 \cdot 10 + 1501 \cdot 2 = 10232$ .

**Example 27:** *Frequently, concerns are raised about gender discrimination. This may show in significantly lower salaries of women compared to men. The data from example 1 can be used to test these concerns. The variable 'G01' is added to the regression which is assigned a value of 1 for women and 0 for men.*

The variable 'G01' is a **dummy-variable**. The 0-1 coding allows for a meaningful application and interpretation in a regression. Adding the variable G01 to the multiple regression equation and estimating the coefficients yields the results in Figure 17. The coefficient of G01 is  $-5601$ . It shows that women earn on average \$5601 less than men, holding everything else constant (i.e. compared to men with the same age and education). This negative effect is not as significant as the effects of age and schooling as indicated by the p-value 6.6%. Using a significance level of 5% the gender-specific difference in salaries is not statistically significant.

Figure 17: Estimation results for the multiple regression model including a dummy variable 'G01' for gender.

<i>Regression Statistics</i>	
Multiple R	0.77
R Square	0.59
Adjusted R Sq.	0.54
Standard Error	7771
Observations	30

	<i>Coefficients</i>	<i>Standard Error</i>	<i>t Stat</i>	<i>P-value</i>	<i>Lower 95%</i>	<i>Upper 95%</i>
Intercept	1367	9790	0.14	0.890	-18756	21490
Age	694	139	4.98	0.000	408	980
School	1500	434	3.46	0.002	609	2392
G01	-5601	2915	-1.92	0.066	-11592	390

Adding the third explanatory variable to the regression equation leads to a reduction in the standard error from 9480 in the simple regression to 7771. Accordingly, the coefficient of determination increases from  $R^2=0.34$  to  $R^2=0.59$ . Note however, that  $R^2$  always increases when additional explanatory variables are included. In order to compare models with a different number of  $X$ -variables the **adjusted coefficient of determination**  $\bar{R}^2$  should be used:

$$\bar{R}^2 = 1 - \frac{s_e^2}{s_y^2}.$$

Out of several estimated multiple regression models the one with the maximum adjusted  $R^2$  can be selected. Note, however, that there is a large number of other criteria available to select among competing models.

### Model specification and variable selection

When a coefficient in a regression model is found to be insignificant the corresponding variable can be eliminated from the equation. Eliminating variables usually affects the coefficients of the remaining variables. The same is true for including additional variables which affects the coefficients of the original variables. This can be explained as follows. Assume that several  $X$ -variables *actually* affect  $Y$ , but only some of these  $X$ -variables are included in the model. Thus, a part of the effect of the omitted variables is assigned to the included variables. The coefficients of the included variables do not only have to carry their own effect on  $Y$ , but also the effect of omitted variables. This bias in the estimated coefficients results whenever the included and omitted variables are correlated. In general the omission of relevant variables has more severe disadvantages than the inclusion of irrelevant variables.

Given that a regression model contains some insignificant coefficients the following guidelines can be used to select variables.

1. The selection of variables must not be based on simple correlations between the dependent variable and potential regressors. Because of the bias associated with omitted variables any selection should be done in the context of estimating *multiple* regressions.
2. Coefficients having a p-value above the pre-specified significance level indicate variables to be excluded. If several variables are insignificant it is recommended to eliminate one variable at a time. One can start with the variable having the largest p-value, re-estimate the model and check the p-values again (and possibly eliminate further variables).
3. If the p-value indicates elimination but the associated variable is considered to be of key importance theoretically, the variable should be kept in the model (in particular if the p-value is not far above the significance level). A failure to find significant coefficients may be due to insufficient data or a random sample effect (bad luck).
4. Statistical significance alone is not sufficient. There should be a very good reason for a regressor to be included in a model and its coefficient should have the expected sign.
5. Adding a regressor will always lead to an increase of  $R^2$ . Thus,  $R^2$  is not a useful selection criterion. If a variable with a  $t$ -statistic less than one is eliminated, the standard error of the regression ( $s_e$ ) drops and  $\bar{R}^2$  increases. This criterion is suitable when the primary goal of the analysis is to find a well fitting model (rather than to search for significant relationships).

## 7 Decision analysis

**Example 28:** *NEWDEC has developed and carefully tested a new electronic device. The marketing department is currently discussing a suitable marketing strategy. NEWDEC is aware of the fact that a selected strategy need not necessarily achieve the desired results. Consumer tastes and short-terms fashions are hard to predict. In addition, the main competitor – known to set prices well below NEWDEC – may also be about to introduce a new device.*

*NEWDEC considers a range of marketing activities which may be characterized in terms of three strategies:*

*An aggressive strategy entails substantial advertising expenditures and aggressive pricing. This strategy includes hiring additional staff and investing in additional production facilities to cope with the increased demand associated with a successful marketing campaign.*

*In the basic strategy advertising levels will be moderately increased for a few weeks. This will be supported by reduced prices during the introductory phase. Existing production facilities are planned to be modified and slightly expanded. Only a limited number of additional staff is required in this case.*

*A cautious strategy is mainly based on the use of existing production facilities and does not require to hire new personnel. Advertising would be mainly done by local sales representatives.*

*The current market situation – which refers to the actual but unknown state of the market – is unknown to NEWDEC. However, to facilitate the search for a suitable marketing strategy, the following three possibilities are considered: the readiness of the market to accept the new product is considered to be high, medium or low. These categories are mainly based on sales forecasts whereupon probabilities can be assigned to each category.*

*The management at NEWDEC carefully evaluates each possible case and determines its monetary consequences (in terms of present values of the coming two years). Expected payoffs (positive or negative cash-flows) are summarized in Table 5.*

This problem – the optimal choice of a marketing strategy given uncertainty about the market conditions – can be solved using a **decision analysis**. One out of  $m$  mutually exclusive alternatives ( $A_i, i=1, \dots, m$ ) is chosen by taking into account  $n$  uncertain, exogenous states ( $Z_j, j=1, \dots, n$ ). For each pair  $A_i$ - $Z_j$  the monetary consequences (payoffs) must be specified. The choice is based on a suitable decision criterion.

Note the sequence of steps associated with this approach. The decision is made (e.g.

Table 5: Payoff-matrix.

		acceptance level		
		high	medium	low
strategy		$Z_1$	$Z_2$	$Z_3$
aggressive	$A_1$	120	50	-40
basic	$A_2$	80	60	20
cautious	$A_3$	30	35	40

Table 6: Elements of a decision model.

		states			
		$Z_1$	$Z_2$	$\dots$	$Z_n$
probabilities		$p_1$	$p_2$	$\dots$	$p_n$
decisions	$A_1$	$C_{11}$	$C_{12}$	$\dots$	$C_{1n}$
	$A_2$	$C_{21}$	$C_{22}$	$\dots$	$C_{2n}$
	$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$
	$A_m$	$C_{m1}$	$C_{m2}$	$\dots$	$C_{mn}$

alternative  $A_3$  is chosen). Then one of the anticipated states is actually taking place (e.g.  $Z_2$ ). Finally, the monetary consequences associated with the combination  $A_3$  and  $Z_2$  are realized. If the choice has an effect on the states of nature or the number of possible states, the decision problem can be solved using a **decision tree**.

## 7.1 Elements of a decision model

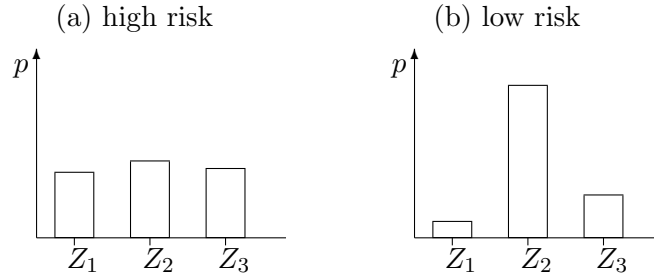
A decision model is based on the following elements (summarized in Table 6):

1. Several, uniquely defined decisions or alternatives  $A_i$ ,  $i=1, \dots, m$  (e.g. marketing strategies or investment projects). The decisions must be under the control of the decision maker.
2. Several states (of nature)  $Z_j$ ,  $j=1, \dots, n$ . These may not be under the control of the decision maker (e.g. the business cycle). If the decisions have a (partial) impact on the states and probabilities (see next item), a decision tree can be used to describe the problem.
3. Probabilities  $p_j$  ( $j=1, \dots, n$ ) associated with each state (e.g. the probability for a recession is 30% whereas the probability for a recovering economy is 70%). Probabilities can be based on theory (e.g. rolling dice), historical data or on subjective experience (intuition).

From historical data the relative frequency of an event can be derived. If the number of observations is large enough it is possible to make statements like



Figure 18: Two probability distributions, representing different levels of risk.



"Out of the previous 120 months sales dropped in 36 months." The relative frequency  $36/120=0.3$  can be used to set the probability of the state 'sales down' at 30%.

The probabilities in the present example are based on historical data: 25% for state "low", 40% for state "medium", and 35% for state "high".

Probabilities describe the degree of available information of a decision maker and can be used to characterize the decision problem as follows:

- (a) *Decisions under certainty*: The probability for one of the states is one and zero for all others.
  - (b) *Decisions under uncertainty*: It is not possible to specify probabilities at all. Such cases are solved by referring to decision rules.
  - (c) *Decisions under risk*: Probabilities (different from one) can be assigned to each state. The riskiness of a decision problem can be characterized on the basis of the probability distribution. If all probabilities are about the same – as in Figure 18(a) – the involved risk is larger than in a situation where one of the states has a relatively high probability (e.g. state  $Z_2$  in Figure 18(b)).
4. A decision model assigns outcomes and payoffs to each pair  $(A_i, Z_j)$ . As a starting point the outcomes are described in words (e.g. if alternative  $A_i$  is chosen and the economy is, in fact, recovering (state  $Z_j$ ) sales will go up). To derive an optimal solution it is necessary, however, to quantify the monetary consequences in terms of a cash-flow (or payoff)  $C_{ij}$ . The payoffs are defined as the difference between cash inflows and outflows associated with the  $i$ -th decision and the  $j$ -th state. The payoff matrix has to be complete (i.e. all entries must be filled with numbers).
  5. A criterion to select the optimal decision (e.g. maximizing expected wealth). Commonly used criteria will be discussed in the following sections.

Table 7: Payoff matrix.

decision	state									
	$Z_1$	$Z_2$	$Z_3$	$Z_4$	$Z_5$	$Z_6$	$Z_7$	$Z_8$	$Z_9$	$Z_{10}$
$A_1$	100	100	100	100	9	100	100	100	100	100
$A_2$	10	10	10	10	10	10	10	10	10	10

## 7.2 Decisions under uncertainty

Decisions under uncertainty can be solved with **decision rules**. Out of a large number of suggested rules we consider some of the most frequently used.

The **maximin-criterion** proceeds in two steps. First, the decision with the minimum payoff in each state (the worst case across states) is determined. Second, the maximum out of these payoffs points at the optimal decision. This is a pessimistic criterion choosing 'the best out of the worst'. In formal terms this is given by

$$\max_i \min_j C_{ij}.$$

According to the **maximax-criterion** the maximum payoff (across states) for each alternative is determined first. The optimal decision is the one which points at the maximum out of these. That is why this criterion is considered to be optimistic. The choice can be formalized by

$$\max_i \max_j C_{ij}.$$

The **Laplace-criterion** assigns the same importance to each state. The decision with the maximum (unweighted) average payoff is chosen:

$$\max_i \frac{1}{n} \sum_{j=1}^n C_{ij}.$$

These criteria have been criticized by using examples which lead to unacceptable solutions. Consider the payoff-matrix in Table 7. According to the maximin-criterion alternative  $A_2$  is optimal. However, it is very plausible that even pessimists would chose  $A_1$  because it dominates  $A_2$  in almost every case. In addition, the payoff associated with  $A_1$  in state  $Z_5$  (in which  $A_2$  is preferable) is not much worse. Given that a criterion leads to questionable results in such simple cases it is hard to justify its use in more complex situations.

### 7.3 Decisions under risk

Given the potential difficulties associated with decision rules it may be worth while trying to assign probabilities to states. Decisions under risk are characterized by probabilities assigned to states. Such problems can be solved on the basis of **expected values** and the decision with the maximum expected value is chosen.

The expected value of an alternative  $A_i$  is the weighted sum of payoffs across states using the probabilities  $p_j$  as weights:

$$\mu_i = \sum_{j=1}^n p_j C_{ij}.$$

One important aspect is ignored if decisions are made on the basis of expected values: the variability of outcomes across states. In the present example the payoffs of the cautious strategy are rather similar across states. The aggressive strategy is characterized by a substantial variation of payoffs.

This fact can be accounted for by the variance (or standard deviation) of payoffs. The variance of alternative  $A_i$  is defined as

$$\sigma_i^2 = \sum_{j=1}^n p_j (C_{ij} - \mu_i)^2.$$

A frequently used decision criterion can be defined in terms of mean and variance of payoffs. The optimal decision is based on the value of

$$\mu_i - l\sigma_i^2.$$

$l$  is a factor which determines the trade-off between expectation and variance, and depends on the **risk aversion** of the decision maker. More risk aversion is taken into account by higher values of  $l$ . Thereby the *subjective* risk attitude of the decision maker is taken into account.

The value assigned to  $l$  may be derived from interviewing the decision maker. The questions are formulated in such a way that the personal trade-off between  $\mu$  and  $\sigma^2$  can be estimated. A frequently used approach is to present the decision maker with a game. For example, he may win 30 or 60 units with 50% probability. The magnitude of these amounts should correspond to the relevant magnitudes in the current, actual decision problem. The decision maker is asked to specify a *certain* amount which generates the same utility as playing the game (with uncertain outcomes). Suppose

Figure 19: Results of the decision analysis to select a marketing strategy.

Payoff matrix									
states>	high	medium	low						
p(state)	35%	40%	25%						
strategies				$\mu$	$\sigma$	min	max	Laplace	$\mu-\sigma$
aggressive	120.0	50.0	-40.0	52.0	61.1	-40.0	120.0	43.3	-31.0
basic	80.0	60.0	20.0	57.0	23.0	20.0	80.0	53.3	45.2
cautious	30.0	35.0	40.0	34.5	3.8	30.0	40.0	35.0	34.2
max	120.0	60.0	40.0	76.0					
								$\lambda$	0.022
criterion	optimal decision		value						
maximin	cautious		30.0						
maximax	aggressive		120.0						
Laplace	basic		53.3						
expected value	basic		57.0						
$\mu-\sigma$	basic		45.2						

the decision maker states an amount equal to 40. This amount is the so-called **certainty equivalent**. The expected value of the game is given by 45 ( $0.5 \cdot 30 + 0.5 \cdot 60 = 45$ ). It is higher than the certainty equivalent and the difference is due to the risk associated with the game.  $l$  can be derived from the equation  $\mu - l\sigma^2 = 40$ . Since the game implies  $\mu = 45$  and  $\sigma = 15$  we obtain  $l = 0.02$ .

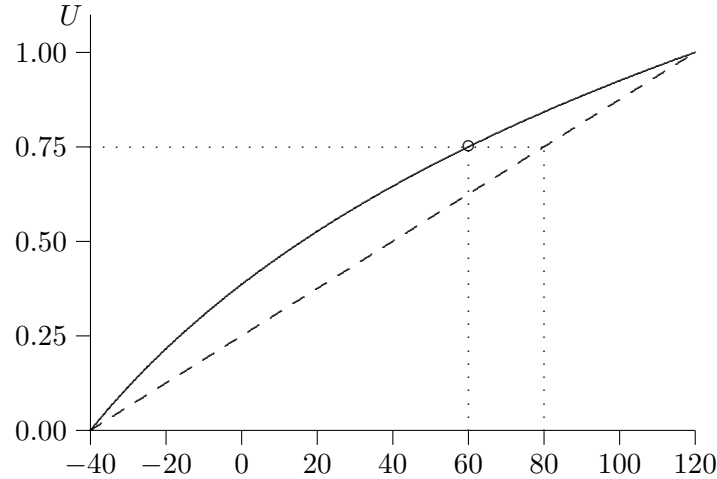
Figure 19 presents the results from applying various criteria to NEWDEC's decision problem. According to the pessimistic maximin-criterion the cautious strategy is chosen, the optimistic maximax-criterion chooses the aggressive marketing strategy, and applying the Laplace-criterion yields the basic strategy.

If probabilities are taken into account, decisions can be based on maximizing the expected payoff  $\mu$ . It turns out that the basic strategy has the maximum expected value of 57. If NEWDEC considers this criterion as appropriate, choosing the basic strategy can be viewed as being indifferent between a certain amount of 57, and receiving uncertain outcomes of 80, 60 or 20 (with the associated probabilities). The expected value of the aggressive strategy has similar order of magnitude, whereas the expectation of the cautious strategy is much lower.

Maximizing the expected value does not take into account the risk aversion of a decision maker. In fact, it can be shown that this criterion is only appropriate if she or he is risk neutral. Accounting for mean *and* variance (and thereby for the risk attitude) overcomes this deficiency. In the present case, the basic strategy is chosen according to the  $\mu-\sigma$  criterion. The cautious strategy would only be chosen for a higher degree of risk aversion (e.g.  $\lambda = 0.05$ ).

A second possibility to account for the risk attitude of a decision maker is to maximize **expected utility**. According to the **Bernoulli-criterion** all payoffs are replaced by utility units as shown below. Utility can be viewed as a measure of the

Figure 20: Utility function in case of risk aversion.



*attractiveness* of an outcome.

A **utility function** reflects the risk attitude of a decision maker. It can be derived in a similar way as the trade-off parameter  $\lambda$ . The units of measurement are arbitrary. It is useful to assign a value of one to the maximum payoff and zero to the minimum payoff. From Table 5 we find  $U(120)=1$  and  $U(-40)=0$  (see Figure 20). Consider the utility of the payoff  $C_{22}=60$ , for example. The decision maker is asked to specify a probability  $p$  (between zero and one) such that he is indifferent between the following alternatives: receive a *certain* payment 60, or play a game which yields either 120 with probability  $p$  or  $-40$  with probability  $1-p$ .

Suppose the decision maker is indifferent if  $p=0.75$ . In this case the expected value of the game is 80 ( $0.75 \cdot 120 + 0.25 \cdot -40 = 80$ ). This amount is larger than the certain<sup>68</sup> payoff 60. The decision maker requires a compensation for playing the risky game. The probability  $p=0.75$  is the utility assigned to the payoff  $C_{22}$ :  $U(60)=0.75$ . Using the same procedure, utilities can be assigned to each payoff from Table 5. Based on the utility function in Figure 20, the maximum expected utility is found for the basic strategy (see sheet 'decision analysis').

The concept of a utility function introduced above can also be applied by using specific mathematical functions. One example is the **exponential utility** function

$$U(W) = -\exp\{-W/T\}.$$

$W$  is the monetary outcome, typically the profit or wealth associated with a decision problem. It is a random variable which is affected by the decisions and the uncertain

<sup>68</sup>60 can be viewed as the certainty equivalent of a game with expectation 80.

outcomes.  $T$  is a coefficient which reflects the risk aversion of the decision maker. In fact, it is a parameter of **risk tolerance**, which is inversely related to risk aversion. As a rough guideline for the choice of  $T$  we can refer to empirical evidence (see AWZ, p.359). Companies were found to choose  $T$  approximately as 6% of net sales, 120% of net income, and 16% of equity.

A decision criterion based on this (or any other) utility function is to maximize the expected utility (of wealth). This expectation depends on the statistical properties of  $W$ . If  $W$  is assumed to be normally distributed it can be shown that maximizing the expected value of the exponential utility function is equivalent to maximizing

$$E[W] - 0.5V[W]/T.$$

This corresponds to the  $\mu$ - $\sigma$  criterion defined above, with  $\lambda=0.5/T$ .

**Example 29:** We consider an investor who has an amount  $w_0$  available for investment. She considers investing an amount  $X$  into a fund which yields an annual return  $R$ . Returns are assumed to be normally distributed with  $\mu=0.07$  and  $\sigma=0.2$ . The invested amount  $X$  can range from 0 to  $w_0$ . The remaining wealth  $(w_0-X)$  will be put into a safe bank account which yields a risk-free rate of  $r_f=0.02$ . If  $X=0$  (no risky investment), the resulting wealth  $W$  after one year is given by the certain amount  $w_0(1+r_f)$ . If  $X>0$  the resulting wealth  $W$  depends on the amount  $X$  and the uncertain return  $R$ . In general, the (uncertain) wealth after one year is given by

$$W = X(1 + R) + (w_0 - X)(1 + r_f).$$

The sheet "expected utility" contains a set of (simulated) returns, and the resulting wealth  $W$  for a given choice  $X$ . The choice of  $X$  determines the distribution of wealth (for given properties of returns). Small values of  $X$  imply a rather narrow distribution; increasing  $X$  makes the distribution of wealth more and more dispersed.

The utility function effectively assigns weights to the different levels of wealth. Low levels of wealths (or losses) receive a (very) low weight (are not attractive). High levels of wealth (or gains) receive a higher weight (are attractive). Since the utility function is concave, the additional utility of increasing gains is comparatively less than drop in utility associated with increasing losses (of the same size). For high levels of risk aversion the utility function is rather flat, and starts to decrease sharply if wealth is below a certain level. Thus, maximizing expected utility can be viewed as judging the attractiveness of different distributions of wealth.

*It can be shown that the optimal choice of  $X$  based on maximizing expected exponential utility (and normally distributed returns) is given by*

$$X^* = \frac{\mu - r_f}{\sigma^2/T}.$$

*For the current situation and a risk tolerance of  $T=0.125$ , the investor should invest  $X^*=0.156$ . Using the numerical example with simulated returns we obtain  $X^*=0.16$ .*

## 7.4 Decision trees

Decision trees provide a convenient and flexible way of describing a decision problem. Other than the matrix-based approach in the preceding sections, decision trees offer the possibility to assign different probabilities for different strategies. For example, in the NEWDEC case it may be appropriate to assume that the aggressive strategy leads to a higher probability for the "high" state and a lower probability for the "low" state. Decision trees are also very useful to describe multi-stage decisions, where the possibility of revising decisions, or responding to uncertain outcomes is taken into account.

Decision trees are composed of nodes and branches (see sheet "SciTool" which represents the data from example 30). The nodes represent either decisions (squares) or events (circles). Event (or probability) nodes shows the outcomes when the result of an uncertain event becomes known. An end node (a triangle) indicates that the problem is completed – all decisions have been made, all uncertainty have been resolved and all payoffs have been incurred.

The solution procedure associated with decision trees is called "folding back on the tree". Starting at the right on the tree and working back to the left, the procedure consists of two types of calculations. At each probability node we calculate the expected value of payoffs (or utility). At each decision node we find the maximum of the expected value (or expected utility). Folding back is completed when we have arrived at the left-most decision node. The maximum expected value (or utility) indicates the decision to be taken.

**Example 30<sup>69</sup>:** *SciTools Inc. specializes in scientific instruments and has been invited to make a bid on a government contract. The contract calls for a specific number of these instruments to be delivered during the coming year. SciTools estimates that it will cost \$5000 to prepare a bid and \$95,000 to supply the instruments. On the basis of past contracts,*

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<sup>69</sup>Example 7.1 on page 302 in AWZ.

SciTools believes that the possible bids from the competition (if there is competition) and the associated probabilities are:

bid	probability
less than \$115,000	20%
between \$115,000 and \$120,000	40%
between \$120,000 and \$125,000	30%
greater than \$125,000	10%

There are three elements to SciTools' problem. The first element is that they have two basic strategies – submit a bid or do not submit a bid. If they decide to submit a bid they must determine how much they should bid. The bid must be greater than \$100,000 for SciTools to make a profit. Given the data on past bids, and to simplify the subsequent calculations, SciTools considers to bid either \$115,000, \$120,000, or \$125,000.

The next element involves the uncertain outcomes and their probabilities. The only source of uncertainty is the behavior of the competitors – will they bid and, if so, how much? From past experience SciTools is able to predict competitor behavior, thus arriving at an estimated 30% for the probability of no competing bids.

The last element of the problem is the value model that transforms decisions and outcomes into monetary values for SciTools. The value model in this example is straightforward. If SciTools decides right now not to bid, then its monetary values is \$0 – no gain, no loss. If they make a bid and are underbid by a competitor, then they lose \$5000, the cost of preparing the bid. If they bid  $B$  dollars and win the contract, then they make a profit of  $B$  minus \$100,000; that is,  $B$  dollars for winning the bid, less \$5000 for preparing the bid, less \$95,000 for supplying the instruments. The monetary values are summarized in the following payoff table (all entries in \$1000):

strategy	competitors' bid				
	no bid	<115	115–120	120–125	>125
no bid	0	0	0	0	0
bid 115	15	–5	15	15	15
bid 120	20	–5	–5	20	20
bid 125	25	–5	–5	–5	25

Using a decision tree, all possible sequence of steps based on distinguishing decisions and consequences – to bid or not, competitors bid or not, the bid is won or lost – can be identified. Subsequently, the payoffs for each possible sequence and the associated probabilities for winning or



losing can be derived. In the present example, the maximum expected payoff of \$12,200 is obtained for bidding \$115,000 (see sheet 'SciTools'). If maximizing expected payoff is considered to be the relevant criterion, SciTools should be indifferent between a certain amount of \$12,200 and bidding \$115,000 – with the associated risk of winning \$15,000 or losing \$5,000.

## 8 References

(more recent editions may be available)

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## 9 Exercises

The data for these exercises can be found in the file 'exercises.xls'.

### Exercise 1<sup>70</sup>

The Spring Mills Company produces and distributes a wide variety of manufactured goods. Due to its variety, it has a large number of customers. Spring Mills classifies these customers as small, medium and large, depending on the volume of business each does with them. Recently they have noticed a problem with accounts receivable. They are not getting paid by their customers in as timely a manner as they would like. This obviously costs them money.

Spring Mills has gathered data on 280 customer accounts (see sheet 'receive'). For each of these accounts the data set lists three variables: 'Size', the size of the customer (coded 1 for small, 2 for medium, 3 for large); 'Days', the number of days since the customer was billed; 'Amount', the amount the customer owes.

Consider the variables 'Days' and 'Amount', carry out the following calculations and describe your findings. You may want to distinguish your analysis by the variable 'Size'.

1. Compute all important statistical measures.
2. Compute the histogram (relative frequencies) and compare it to the normal distribution. You do not need to draw a diagram!
3. Compute the *empirical* 25%- and 75%-quantiles.
4. Compute the 25%- and 75%-quantiles based on a normal distribution.
5. Compute the 95% interval assuming a normal distribution.
6. What is the probability to observe seven or less days assuming a normal distribution?
7. What is the probability to observe an amount greater than \$750 assuming a normal distribution?

### Exercise 2

A team of physiotherapists wants to test the effectiveness of a new treatment. For that purpose, a sample of 34 people is randomly selected. A key parameter, which should respond to the treatment, is measured immediately before and one hour after treatment.

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<sup>70</sup>Example 3.9 on page 95 in AWZ.

1. Compute the difference if the measurements before and after (before minus after).
2. Compute all summary statistics for the difference.
3. Use the sample to compute a 95% confidence intervals for the average difference in the population!
4. Use the sample to test the null hypotheses  $\mu_0=0$  (no effect) using the significance level  $\alpha=0.05$ . For that purpose use
  - the confidence interval approach,
  - the standardized test statistic, and
  - the p-value!

Explain your reasoning in each case!

### Exercise 3<sup>71</sup>

The sheet 'costs' lists the number of items produced (items) and the total cost (costs) of producing these items.

1. Estimate a simple regression model to analyze the relationship between 'costs' and 'items'.
2. Compute the fitted values (expected costs) and the residuals (errors).
3. Interpret the coefficient of 'items'.
4. Comment on the goodness of fit of this model. What can you say about the magnitude of errors?

### Exercise 4<sup>72</sup>

The sheet 'car' contains annual data (1970-1987) on domestic auto sales in the United States. The variables are defined as 'quantity': annual domestic auto sales (in thousand units); 'price': real price index of new cars; 'income': real disposable income; 'interest': prime rate of interest (in %).

1. Estimate a multiple regression model for 'quantity' using 'price', 'income' and 'interest' as explanatory variables.

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<sup>71</sup>Example 13.4 on page 696 in AWZ.

<sup>72</sup>Example 13.5 on page 703 in AWZ (slightly modified).

2. Compute the fitted values (expected cars sold) and the residuals (errors).
3. Interpret the coefficients of all explanatory variables.
4. Comment on the goodness of fit of this model. What can you say about the magnitude of errors?
5. Test the significance of all explanatory variables (choose a significance level!).
6. Consider the following scenario: price index=235, income=2690, interest=8.5. Compute the expected quantity for this scenario!
7. What is the probability to exceed a quantity of 7800 in this scenario, assuming a normal distribution?
8. Suppose income drops by 100 units and the interest rate increases by two percentage points. What is the required change in the price index to compensate for the associated effect on the expected car sales?

### Exercise 5

O'Drill Inc. plans to drill for oil in a promising area. O'Drill is using a new drilling station which has a new drilling head already built in. A drilling head has to be replaced after drilling for 2000 meters. O'Drill does not know how deep it has to drill until oil is found. According to the estimates, there is a 30% probability to find oil between 0m and 2000m. The probability to find oil between 2000m and 4000m is considered to be 50%. 20% is the probability to find oil between 4000m and 6000m. O'Drill rules out the case of finding oil below 6000m. Given this uncertainty it is unclear how many additional drilling heads – in addition to the one already built in – are required.

Drilling heads can be ordered from two different suppliers. Supplier *A* charges 60 for each head ordered right now (a special deal). If ordered at a later date, supplier *A* charges 100 for an additional head. Drilling heads which have not been used can be sold back to supplier *A* for 20. Installing an additional head costs 40.

Supplier *B* offers an all-inclusive contract, and charges 120 for delivering and installing any additional head.

1. Determine the states of nature and the set of decisions (strategies) O'Drill can choose from.
2. Which costs are associated with each pair of decisions and states of nature?
3. Which strategy should O'Drill choose? Use a suitable criterion to support its decision!

## 10 Cases

The following three cases are taken from the book "Business Statistics: For Contemporary Decision Making" by Ken Black (Wiley). The fourth case is taken from AWZ (Example 7.5).

### 10.1 Olson Diversified Marketing Services – Analysis of Receivables

#### Background

Olson Diversified Marketing Services is a medium-sized business service organization that provides sales and promotion services to various medium to large-size companies. Olson's services include sampling of trial sizes of new products to potential customers, management and administration of product promotion contests, and planning and operation of national sales meetings for major corporations. For every project contracted, Olson assigns a project manager and various staff professionals. When the project is completed, Olson prepares a complete billing, including overhead and a management service fee. After the bill has been received, the client is required to submit payment within 15 days or pay contracted interest payments. Olson Diversified Marketing Services has established a target of 45 days after the end of the project to complete its account of accumulated charges and to submit a bill to the client.

The most recent audit by outside auditors has revealed that accounts receivable (money owed to Olson by clients) has grown considerably. Auditors have demonstrated that the receivables constitute too large a percentage of Olson's sales and have advised the company to develop a plan to substantially reduce receivables. Company management believes that reducing the fifteen-day period for client payment would seriously damage its relationships with present and future clients. Thus any improvement in the receivables problem must result from reducing the time required to prepare clients' bills.

You have been assigned to analyze the problem and recommend a procedure to substantially reduce the receivables. First, you are to study the pattern of times currently required to prepare clients' bills and the bill amounts. Next, you must determine the potential savings from reducing the number of days spent preparing the bills. Prior to beginning your analysis, you meet with George Reale, manager of billing and receivables, in the accounting department. He has been concerned about this problem for some time, but heretofore his concerns have not been given serious consideration. Thus he is pleased that you are conducting the study and offers to help in any way he can. He provides you with a data set containing information on the 445 projects completed and billed during the previous calendar year.

To reduce the time needed to prepare clients' bills, George has suggested implement-

ing a new computerized billing system. This system would require project managers to enter all purchase orders and staff hours as soon as the services are completed. Suppliers would be asked to submit their charges electronically, and these charges would be added to the charges data file as soon as received. At the end of the project, a list of outstanding charges from suppliers would be prepared, and the project manager would direct an effort to obtain all remaining supplier charges. Previously, senior management argued that developing such a system would be too expensive and that operating it would necessitate too much extra work. After your meeting, you and George agree that you will focus on the potential cost savings and then determine whether these are sufficient to justify the computerized system proposed by George.

### **Technical background**

Accounts receivable are funds owed by clients for goods or services provided. In accounting terms, accounts receivable are recognized when the services are performed. In addition to the actual charges, the receivables include a markup to cover profit, management, and allocated overhead. Receivables impose a cost on Olson because the company must borrow funds to cover payments to its suppliers before payment is received from the client. Olson maintains a line of credit with a local bank at an annual interest rate of 10 percent to cover these receivables. Thus, every \$1,000 dollars held as receivables for the year results in an interest charge of \$100. If Olson can reduce the time for a \$1,000,000 client charge by one day, the net savings is \$274  $[0.10 \cdot \$1,000,000 / 365]$ , and a savings of ten days is worth \$2,740. In general, the amount of savings obtainable by reducing the billing time for each client contract is equal to the dollar amount of the client bill multiplied by the 0.10 bank interest rate, with the result then multiplied by the reduction in billing time (in days) divided by 365.

### **Definition of analysis project**

You have been asked to study the pattern of bill preparation times cross-referenced by the size of client bills. From this research, you are to indicate the potential savings that could result from reducing billing time. You might, for example, recommend that efforts be concentrated on bills for amounts above a certain level. Or you might recommend that efforts be applied uniformly to all bills. Generally, larger bills entail substantially more cost items and thus necessitate more work to accumulate all charges.

The data file supplied by George Reale contains 445 observations on two variables. The first column indicates the total charges billed for the project, and the second column indicates the number of days required to prepare and submit the bill to the

client. The data are stored in a file named "olson.xlsx". Your case project includes the following tasks.

1. Describe the statistical properties of the number of days and the amount of the client's bill.
2. What are the chances (i.e. percentage of cases) that the company reaches its goal of preparing the bill within 45 days?
3. What is the probability of meeting this target assuming a normal distribution? What is the probability assuming a lognormal distribution?
4. Now consider only bills with an amount in the top 25 percent.
  - (a) What is the average value of these bills?
  - (b) What is the average number of days required for preparation of these bills?
  - (c) How much money could be saved if the average bill preparation time could be reduced by 20 percent for these bills?



## 10.2 Production System Inc. – Development of a Salary Model

### Introduction

Sally Parsons, president of Production System Inc., has asked you to assist in analyzing the company's salary data. She has recently received a series of complaints that women employees are receiving lower wages for comparable jobs. The complaints came as a surprise to Sally because she thought salary increases were based on experience and Performance. Sally was aware that the average wages of women staff were less overall than those of men. However, she also knew that women staff had less experience and thus would be expected to have lower wages. Given the complaints Sally understands that she must have objective information.

Production Systems Inc. is a regional computer systems development company that specializes in work with banks and insurance companies. The company started as a service department for a regional accounting company in the 1960s. A few of the current employees actually came from the accounting company. In the early 1970s, Production Systems Inc. became an independent company. The company has been quite successful, experiencing steady growth over its entire life. Employment has not grown as rapidly as have the company's total billings because of productivity innovations introduced during the past ten years.

The company has tended to hire experienced professionals with masters degrees in technical fields including business, management science, computer science, engineering, economics, and mathematics. Most of the employees have come with significant experience. The youngest employee in the professional group is 29, and the most senior is 65. Experience with Production Systems varies over a wide range, with one-fourth having less than seven years and one-fourth having more than 22 years. Most of the women employees have less experience with the company.

The professional staff has only three levels: systems analyst, team systems analyst, and project systems analyst. Salary ranges are quite wide within each of the levels. Project systems analyst is the highest level, followed by team systems analyst. Promotion to the higher ranks is awarded by a committee of project systems analysts, and advancement to each level usually requires a minimum of six years' experience and significant project work. In general, persons at the higher levels are more productive and tend to direct projects. It is possible, however, for a group that includes several project systems analysts to be directed by a team systems analyst. For every project under contract, a team of the best available people is created to carry out the work. It is also well known that some persons at the highest level are less productive than others at lower levels. Thus higher status and salary is a reward for past performance and not a reliable measure of present contribution.

Salary adjustments are sometimes made to recognize certain specialty skills that demand a high price in the labor market. Persons who work in database systems

programming have unique skills that are highly sought by other companies. Another special category is technical systems developers – people who prepare specialized high-performance software for key parts of large systems. People with either of these skills are in great demand, so they must be paid a premium if they are to be retained. Such specialists work at all three professional staff levels, depending on their experience with the company, but the company has not provided premium salaries merely by promoting the specialists. The personnel policy has been to base promotions on a wide range of work and project management skills. Special skills are compensated by a separate adjustment. Because promotions to higher levels are related to experience, the company has sought to avoid confusing levels and specialized skills that have a market premium.

### **Problem analysis**

Your project analysis begins with a series of meetings you have with Sally Parsons and the director of human resources, Gilbert Chatfield. Both Sally and Gilbert indicate that wages tend to increase with experience in the company. The managers conduct an annual employee review, which relies heavily on input from project leaders who are directing teams at various remote locations. Project leaders shift as projects are completed and new teams are assigned. Thus, obtaining consistent information to provide the basis for a high-quality employee evaluation is difficult. Most of the employees at Production Systems enjoy their independence and challenging work; salary levels have not been a major concern for most employees. Certain people are recognized as strong performers, and their increases and promotions are generally accepted by the professional staff.

In recent years, however, concerns have been raised about the fairness of the system of awarding salary increases. The complaint by women employees is the most serious, but other complaints have been made over the past several years. In view of these concerns, you recommend that a salary regression model be developed. This model would use data based on the current salaries paid to professional staff and important variables that define the experience and skill levels of the staff. Such a model would indicate the effect of various factors that contribute to salary level, and it would identify persons whose salaries are above and below the expected salary. The model could also be used to determine whether an employee's gender indicates a salary that is higher or lower than would be expected on the basis of experience and qualifications.

After some discussion, Sally and Gilbert agree that this model should be developed. It would be useful for answering the present complaint, and it would provide a tool for reviewing the complete professional staff salary structure. After reviewing the employee data records, you select a candidate set of variables for the model development. These variables, which are contained in a file named "prodsys.xlsx",

are described in the table below. To protect the confidentiality of each employee's salary record, there is no variable to identify individual employees in this file. At the completion of the study, you will provide Gilbert with a list of employees who are substantially below or above the standard predicted by the model. Since he has the identification key for each employee, and has access to other performance information, he can decide whether certain persons' salaries should actually be above or below the standard.

file: prodsys.xlsx	
variable name	description
age	age of the employee
yearsexp	years of experience
yearslv2	number of years as a team systems analyst
yearslv3	number of years as a project systems analyst
gender	gender: 1=female; 0=male
spec1	specialty: 1=database systems development skill; 0=else
spec2	specialty: 1=technical systems development skill; 0=else
salary	annual salary (in dollars)

Your final discussion concludes with your agreeing to include the following tasks in your study.

1. Estimate a multiple regression model describing the salaries of Production System's professional staff.
2. Does the average compensation paid to women differ from that paid to men?  
Answer that question
  - (a) without using the results from the regression and
  - (b) using the results from the regression.

In each case carry out statistical tests in order to judge whether the observed difference is statistically significant! Discuss the reasons for obtaining (potentially) different results from (a) and (b) regarding the difference in average salary.

3. Evaluate the salary effects associated with specialty skills. Derive an estimate of the premium that has to be paid for these skills, and judge the (statistical) significance of the premium for specialty skills. Compare the results you obtain from the complete regression to another one which ignores all other characteristics (i.e. only includes the dummy variables for specialty skills).

### 10.3 American Motors – Predicting Fuel Economy and Price

#### Introduction and background

American Motors Inc. is a major national manufacturer of automobiles and light trucks. It competes with one other large domestic company and two smaller firms. Significant competition also comes from European and Japanese companies. The industry has undergone major changes, including an emphasis on fuel economy mandated by the national government standards and market demand from an increasing number of consumers. Engineering and production staff have developed numerous improvements in response to market demands. Marketing research has continued to expand the company's understanding of customer needs and desires.

Foreign competition resulted in major sales reductions for all domestic U.S. manufacturers. When it experienced those reductions, American Motors was forced to close a number of facilities and reduce employment. In addition, new design and production innovations had to be implemented to obtain the same cost and quality parameters as those of the foreign manufacturers.

American Motors has committed considerable resources to new facilities for product development, quality control, and manufacturing. As a result, quality has improved and productivity has increased. However, the costs of these improvements has added large debt service charges to annual costs. Thus sales levels must be maintained and increased if possible.

#### Long-range planning analysis

After years of declining sales and facility downsizing American Motors has begun to experience increased demand for its vehicles. Design, performance, and quality measures indicate that its vehicles compare favorably with those produced by other foreign and domestic companies.

Reflecting on the years of major business problems, senior management realized that during the 1970s it had not been sensitive to the business environment. Consumer tastes changed, and foreign competitors produced cars that responded better to consumer needs. In addition American Motor's quality had decreased so that performance was substandard for the industry. To prevent future problems, American developed a long-range market planning group responsible for monitoring the market environment and recommending change to help maintain American's competitive position.

The long-range market planning group prepares alternative strategies for developing future cars, and it monitors American's performance compared to the rest of the industry. Each company in the industry has various automobile models that resemble those in American's product mix. However, the number of units sold for each of var-

ious models differs for each company. Therefore, it is difficult to compare companies by the product mix. Instead the market planning group has developed comparisons based on important vehicle performance characteristics, including number of cylinders, horsepower, acceleration, engine displacement, and vehicle weight.

You have been asked to develop mathematical models to describe fuel economy and vehicle selling price as a function of these performance characteristics. These models will be used to estimate which performance characteristics have the greatest effect on purchasing decisions. In addition, the effect of various combinations of characteristics will be estimated. A representative sample of the various automobiles in the present national vehicle mix has been obtained for your analysis.

The analysis will determine which performance variables are significant factors and will estimate the importance of those variables. Before beginning the analysis, you meet with a number of experienced engineers to learn more about the vehicle performance characteristics and their relationship to fuel economy. You also talk with a number of experienced members of the marketing staff to learn how various consumer groups rate the importance of the different performance characteristics.

The fuel economy variable has become increasingly important for vehicle marketing. Initially, fuel economy represented an important national policy objective after major producer countries restricted supply and increased price. The national policy contained a number of energy conservation measures, including fuel economy (miles per gallon) minimums, imposed on each manufacturer. A manufacturer can meet these standards either by selling a greater proportion of small fuel-efficient cars or by improving the fuel economy of its larger and higher-priced cars. The company would prefer the latter strategy, because larger cars provide higher revenue and a larger contribution to overhead and profit. Fuel economy improvements can be obtained by reducing vehicle size and weight, by reducing engine size and horsepower, or by providing a combination of weight and horsepower reductions. Having smaller size and weight usually reduces comfort, while the lower horsepower reduces vehicle performance. Fuel economy can also be improved by instituting better engine design and engine operating control. For example, the combination of sensors and a computer processor control can provide the ideal fuel/air mixture for different vehicle load conditions. The present overall vehicle mix results from a number of consumer choices. Thus, analysis of the present mix offers a way of measuring consumer preferences.

After meeting to define specific objectives for the study, the planning staff decides that the study should identify key factors that affect fuel economy and key factors that affect vehicle price. These factors could then be used as planning parameters for developing new vehicle designs. American Motors also wants to know how it compares with the rest of the industry as gauged by the driving factors, and it wants to know the relationship of these factors to fuel economy and vehicle price.

The planning group has asked you to perform an analysis to answer these questions. The variables in the file "motors.xlsx" are described in the table below. Your analysis should include the following steps.

1. Run a regression to describe fuel economy (miles per gallon) using all available explanatory variables (don't use the columns 'COUNTRY' and 'COMPANY' which are only included in the sheet to derive the regressors 'US' and 'AmMo').
2. Identify which factors have a significant effect on fuel economy using a significance level of 10%.
3. Determine whether the fuel economy for American Motors vehicles is significantly above or below – or roughly matches – the fuel economy of its competitors.
4. Run a regression to describe the vehicle selling price using all available explanatory variables.
5. Indicate what factors have a significant effect on the selling price (using a significance level of 10%).
6. Determine whether the selling price for American Motors vehicles is significantly above or below – or roughly matches – the industry level.
7. Determine whether the selling price of cars built in Europe or Japan differs significantly or roughly matches the price of U.S. cars.

file: motors.xlsx

variable name	description
price	price in dollars
milpgal	miles per gallon (measure for fuel economy)
cylinder	number of cylinders in the car
displace	cubic inches of engine displacement
horspwr	horsepower generated by the engine
accel	acceleration (in seconds) to 60 miles per hour
year	model year of the vehicle
weight	vehicle weight (in pounds)
country	country of origin (1=U.S., 2=Europe, 3=Japan)
company	manufacturer (1=American Motors; 2=Apex Motors; 3=Smith Motors; 4=other)

## 10.4 ACME Marketing Strategy – A Multistage Decision Problem

### Background Information

ACME Company is trying to decide whether to market a new product. As in many new-product situations, there is much uncertainty about whether the product will "catch-on". ACME believes that it would be prudent to introduce the product to a test market first. Thus the first decision is whether to conduct the test market. ACME has determined that the fixed cost of the test market is \$3 million. If they proceed with the test, they must then wait for the results to decide if they will market the product nationally at a fixed cost of \$90 million. If the decision is not to conduct the test market, then the product can be marketed nationally with no delay. ACME's unit margin, the difference between its selling price and its unit variable cost, is \$18 in both markets.

ACME classifies the results in either market as great, fair or awful. Each of these has a forecasted total units sold as (in 1000s of units) 200, 100 and 30 in the test market and 6000, 3000 and 900 for the national market. Based on previous test markets for similar products, it estimates that probabilities of the three test market outcomes are 0.3, 0.6 and 0.1. Then, based on historical data on products that were tested and subsequently marketed nationally, it assesses the probabilities of the national market outcomes given each test market outcome. If the test market is great, the probabilities for the national market are 0.8, 0.15, and 0.05. If the test market is fair, then the probabilities are 0.3, 0.5, 0.2. If the test market is awful, then the probabilities are 0.05, 0.25, and 0.7. Note how the probabilities of the national market mirrors those of the test market.

### Elements of Decision Problem

The three basic elements of this decision problem are: the possible strategies, the possible outcomes and their probabilities, and the value model. The possible strategies are clear: ACME must first decide whether to conduct the test market. Then it must decide whether to introduce the product nationally. If ACME decides to conduct a test market they will base the decision to market nationally on the test market results. In this case its final strategy will be a contingency plan, where it conducts the test market, then introduces the product nationally if it receives sufficiently positive test market results, and abandons the product if it receives negative test market results. The optimal strategies from many multistage decision problems involve similar contingency plans.

### Conditional Probabilities

Approaching this problem requires to know the probabilities of the test market outcomes and the **conditional probabilities** of national market outcomes given the test market outcomes. However, suppose ACME decides not to run a test market and then decides to market nationally. Then what are the probabilities of the national market outcomes? You cannot simply assess three new probabilities. These probabilities are implied by the given probabilities. This follows from the rule of conditional probability. Let  $T_1$ ,  $T_2$ , and  $T_3$  be the test market outcomes and  $N$  be any national market outcome, then the probability for a particular national market outcome is given by

$$\begin{aligned} P(N) &= P(N \text{ and } T_1) + P(N \text{ and } T_2) + P(N \text{ and } T_3) = \\ &= P(N|T_1) \cdot P(T_1) + P(N|T_2) \cdot P(T_2) + P(N|T_3) \cdot P(T_3). \end{aligned}$$

This is called the **Law of Total Probabilities**.

The monetary values associated with this problem are the fixed costs of test marketing or marketing nationally and these are incurred as soon as the "go ahead" decisions are made. The file "acme.xlsx" contains the inputs for the decision tree.

1. Describe ACME's decision problem using a decision tree.
2. Which strategy should ACME choose? Describe ACME's contingency plan, and use a suitable criterion to support its decision!



## 11 Symbols and short definitions

$\alpha$	...	in the context of a quantile: the probability to observe a value less than or equal to the $\alpha$ -quantile
	...	in the context of an interval: the probability to observe a value outside the $(1-\alpha)$ interval
	...	significance level (maximum probability for a type I error)
$\epsilon$	...	estimation error
$\mu, E[]$	...	mean of the population
$\sigma^2$	...	variance of the population
$\sum_{t=1}^n y_t$	...	the sum of all values $y_t$ from $t=1$ to $t=n$ ( $y_1+y_2+\dots+y_n$ )
$z_\alpha$	...	$\alpha$ -quantile of the standard normal distribution
$\Psi_\alpha$	...	$\alpha$ -quantile of $y \sim N(\bar{y}, s^2)$
$b_j$	...	coefficient of (or slope with respect to) the explanatory variable $x_j$ in a regression equation
$c$	...	intercept (constant term) in a regression equation
$e_t$	...	residual (error) in a regression model ( $e_t = y_t - \hat{y}_t$ )
$g$	...	coefficient of variation ( $g = s/\bar{y}$ )
$n$	...	the number of observations in the sample
	...	in the context of the binomial distribution: the number of trials
$P[]$	...	the probability of the event in brackets
$r_{yx}$	...	sample correlation coefficient between $y$ and $x$
$R^2$	...	coefficient of determination in a regression model (proportion of explained variance of $y_t$ )
$\bar{R}^2$	...	adjusted $R^2$ in a regression model
$s$	...	sample standard deviation; square root of the variance
$s^2$	...	sample variance; average squared deviation from the mean
$s_e$	...	standard error of regression (standard deviation of residuals in a regression model)
$s_{yx}$	...	sample covariance between $y$ and $x$
$t$	...	standardized test statistic; $t$ -statistic of regression coefficients
$y \sim N(\mu, \sigma^2)$	...	the random variable $y$ has a normal distribution
	...	with mean $\mu$ and variance $\sigma^2$
$y_t$	...	sample observation for unit or time $t$
$\bar{y}$	...	(arithmetic) mean or average of $y_t$
$\hat{y}_t$	...	conditional expected value (fit) of $y_t$
$z$	...	standardized variable $z = (y - \bar{y})/s_y$